

FIG. 1

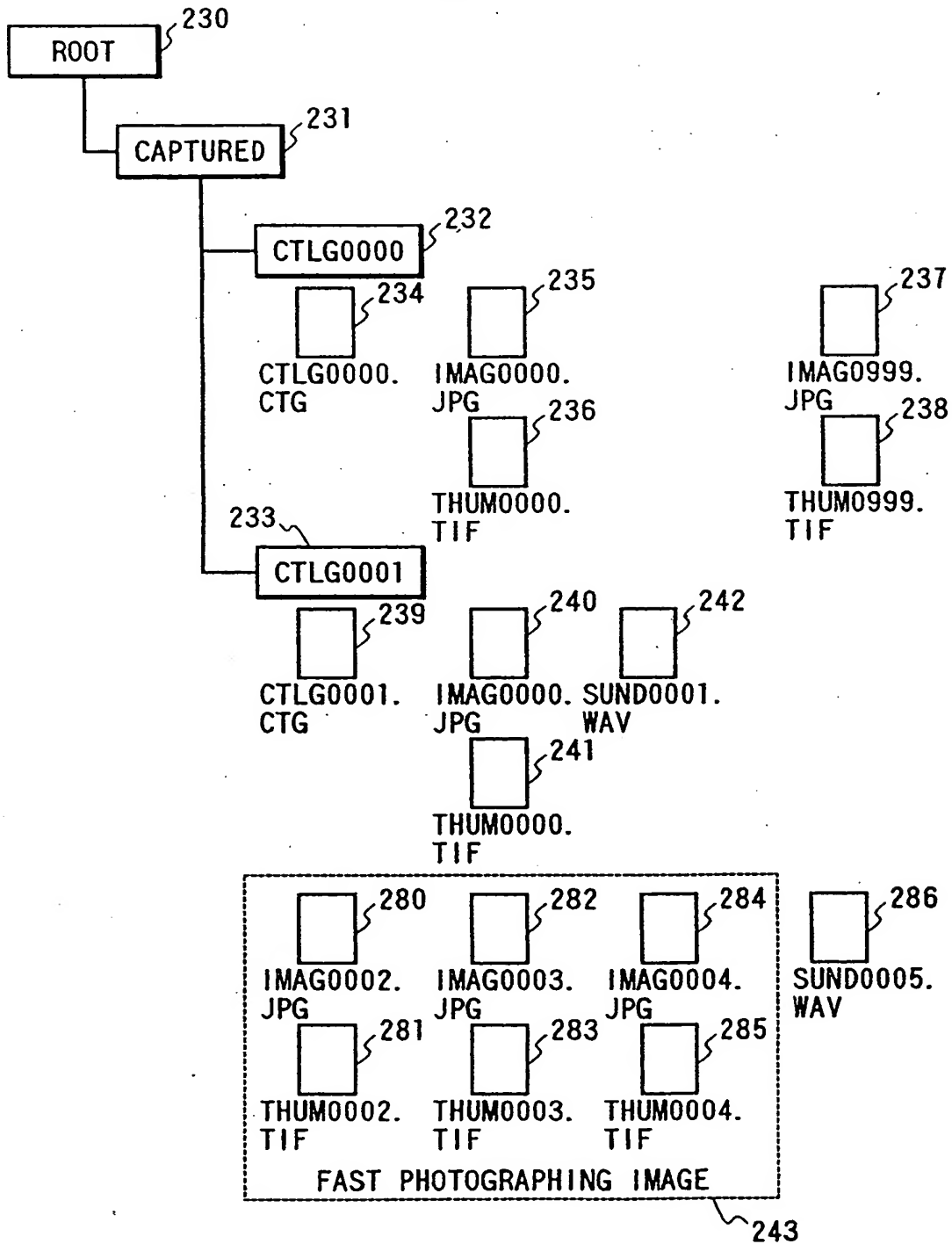


FIG. 2

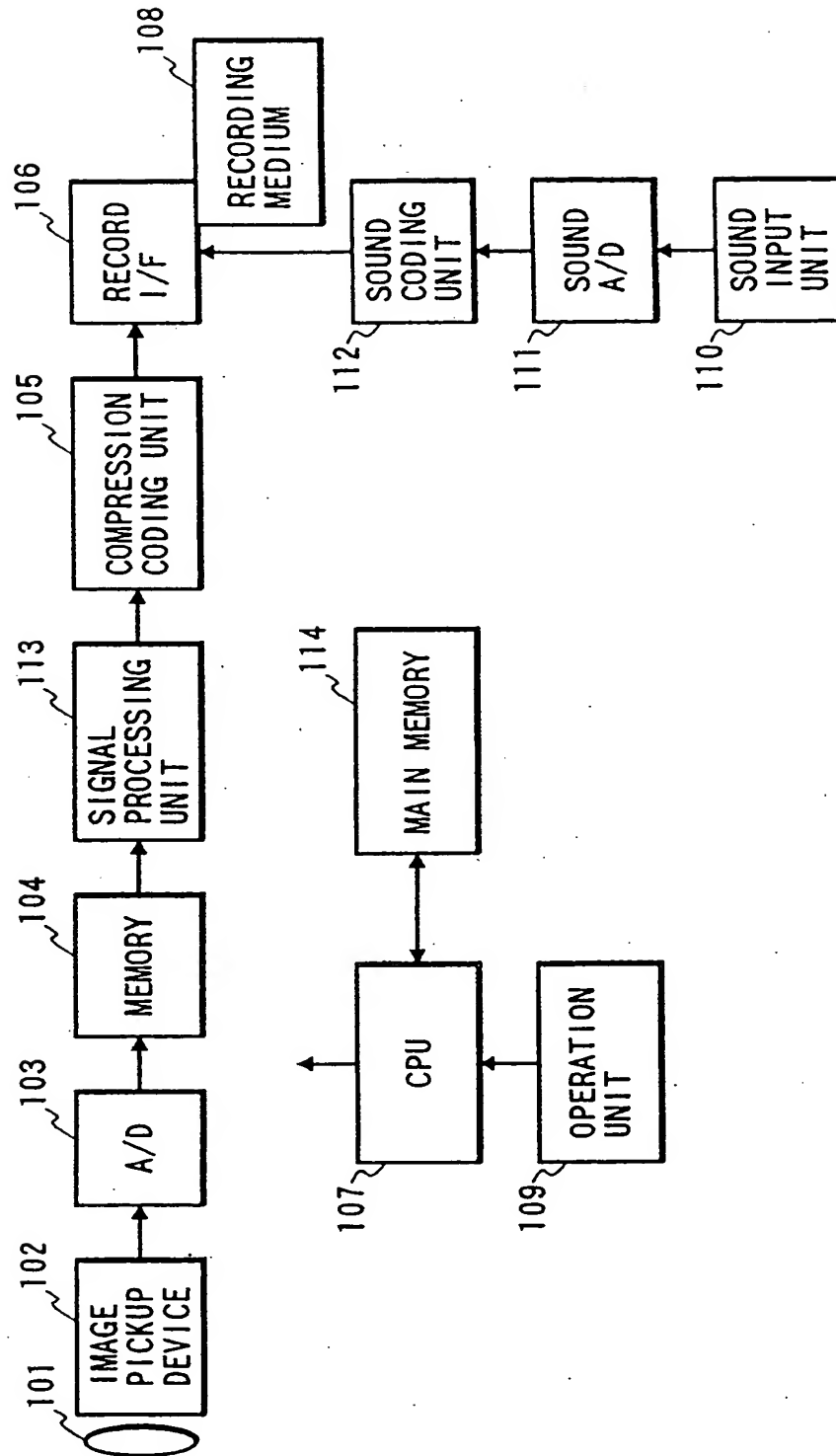


FIG. 3

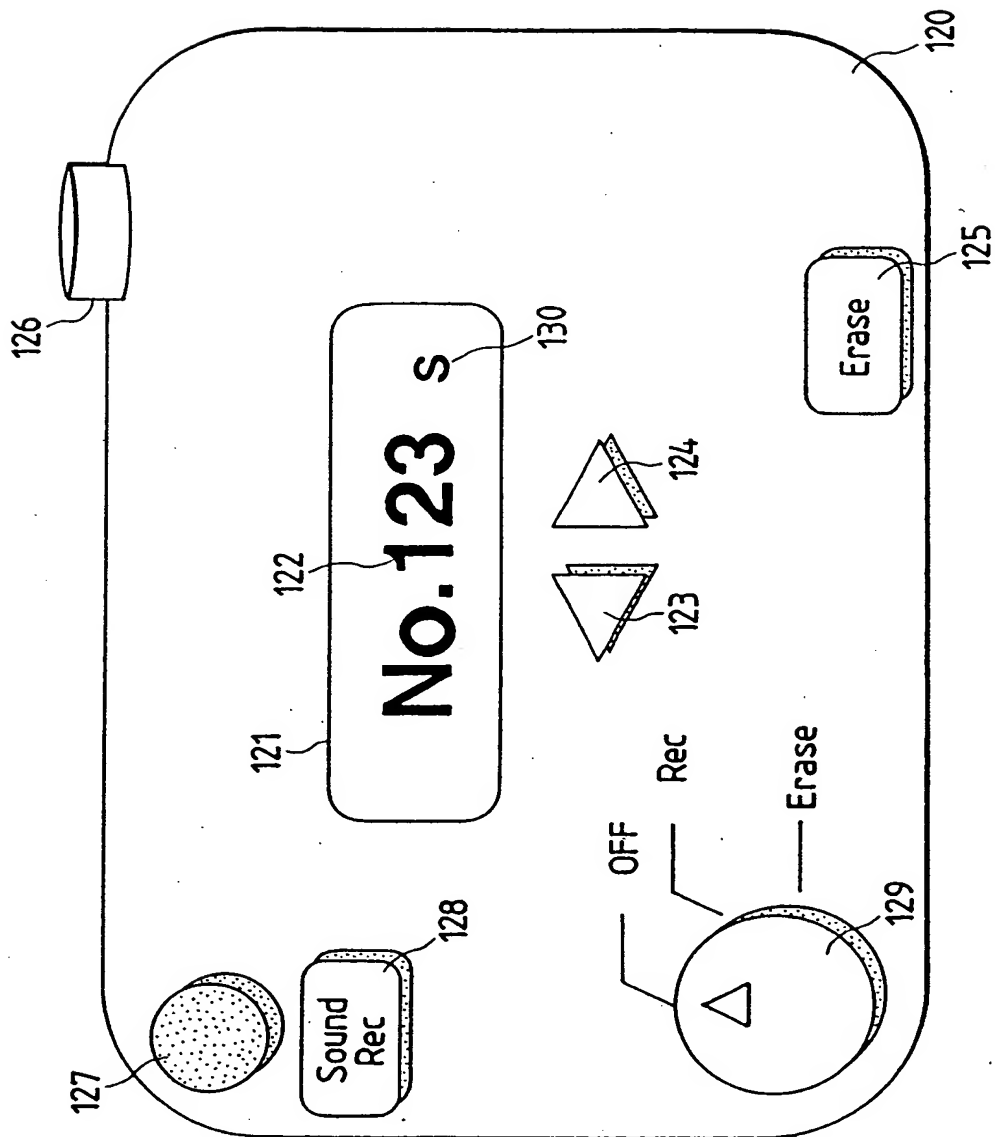
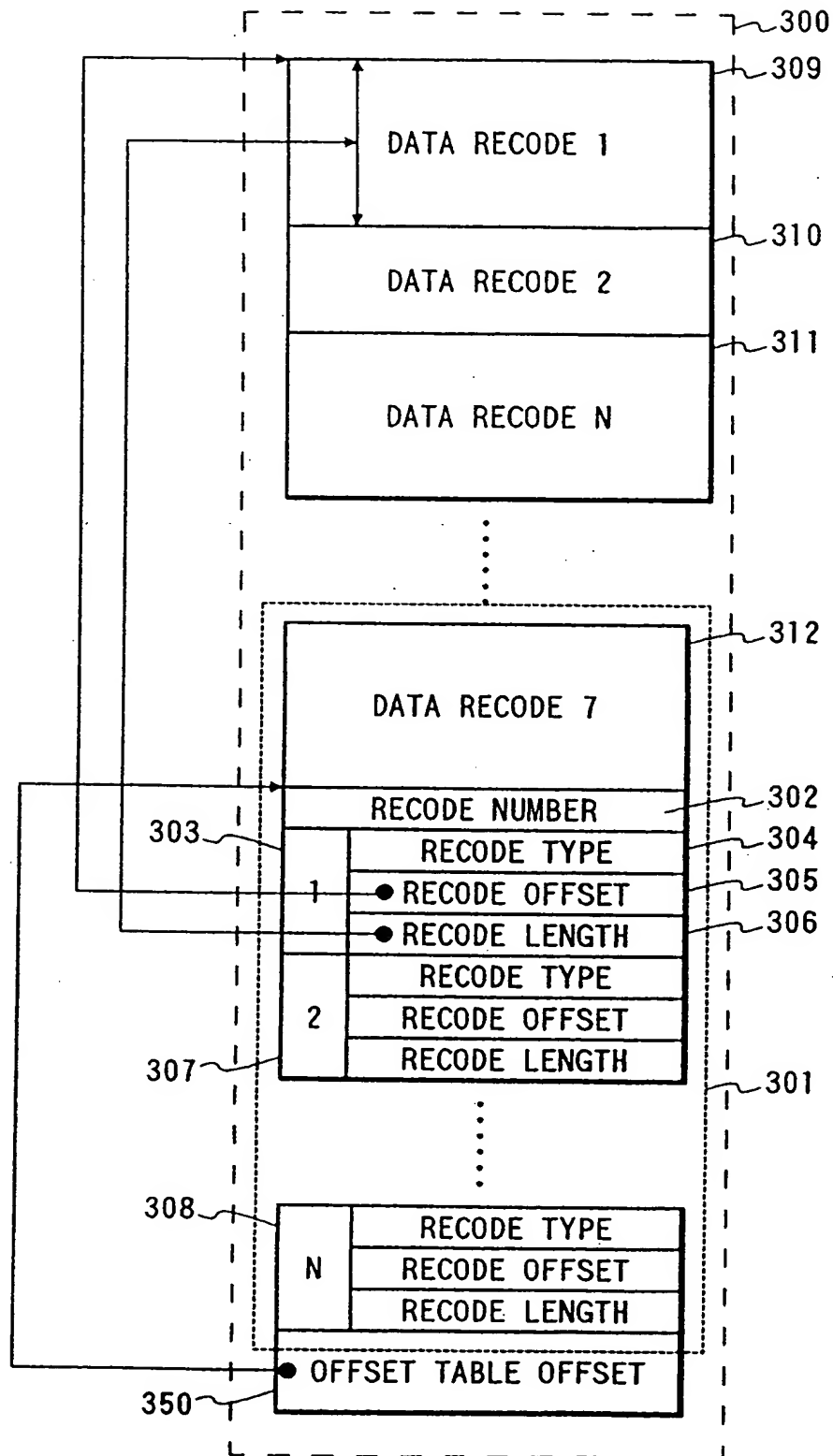
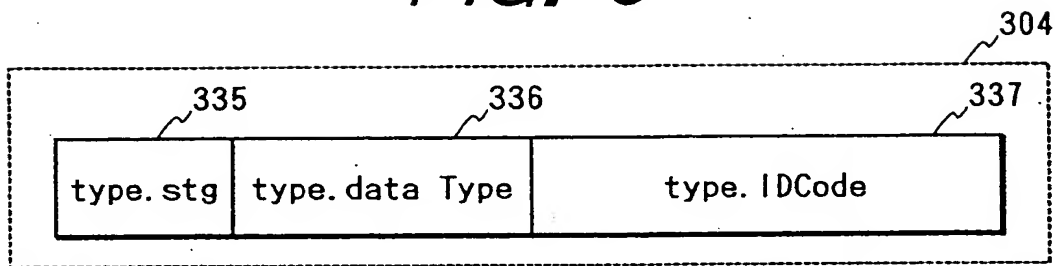


FIG. 4



*FIG. 5**FIG. 8*

Nobj	object index	SubObject index
0	2	1
1	3	1
2	4	1
3	4	2
4	4	3
5	5	1

FIG. 6

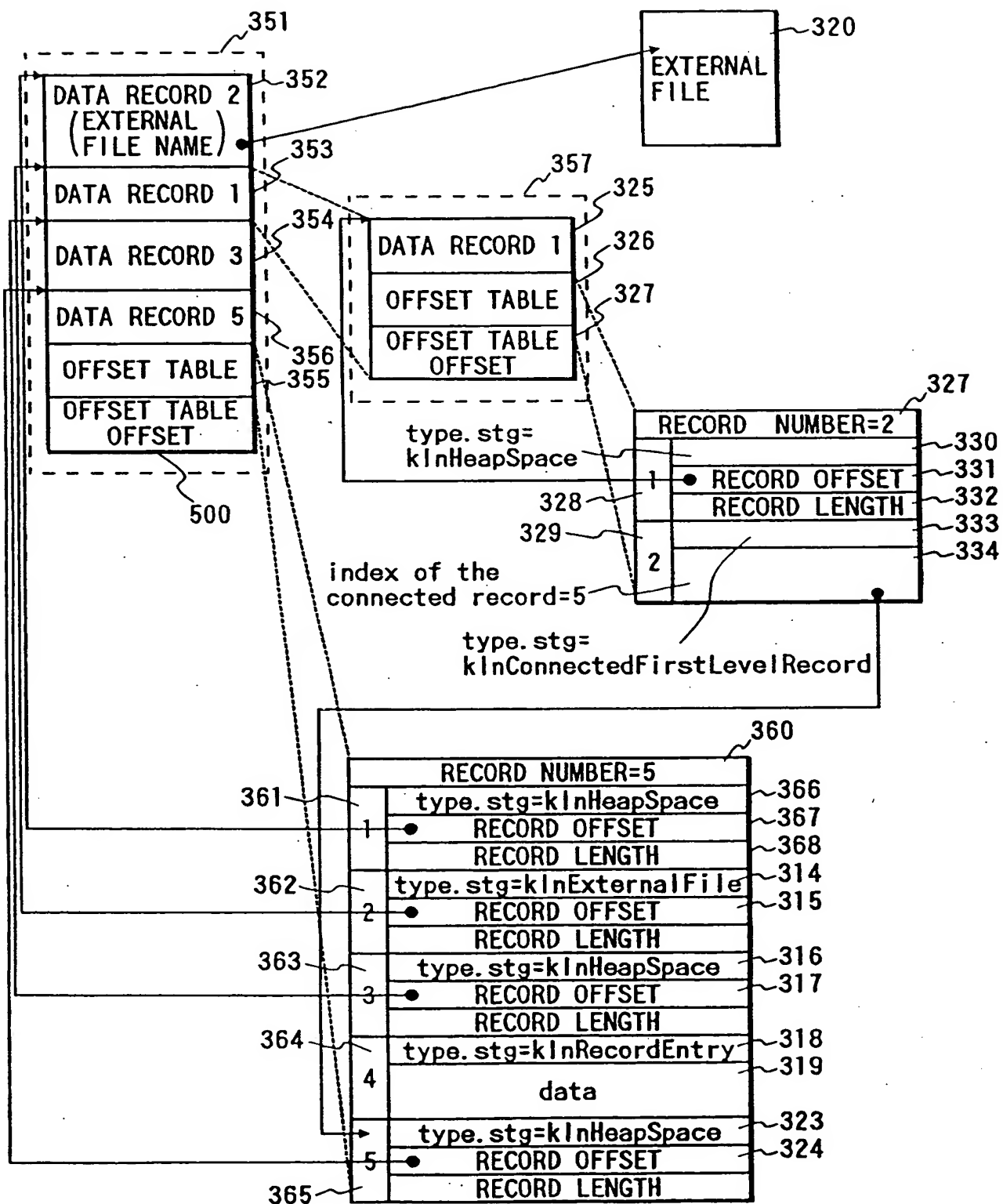


FIG. 7A

FIG. 7

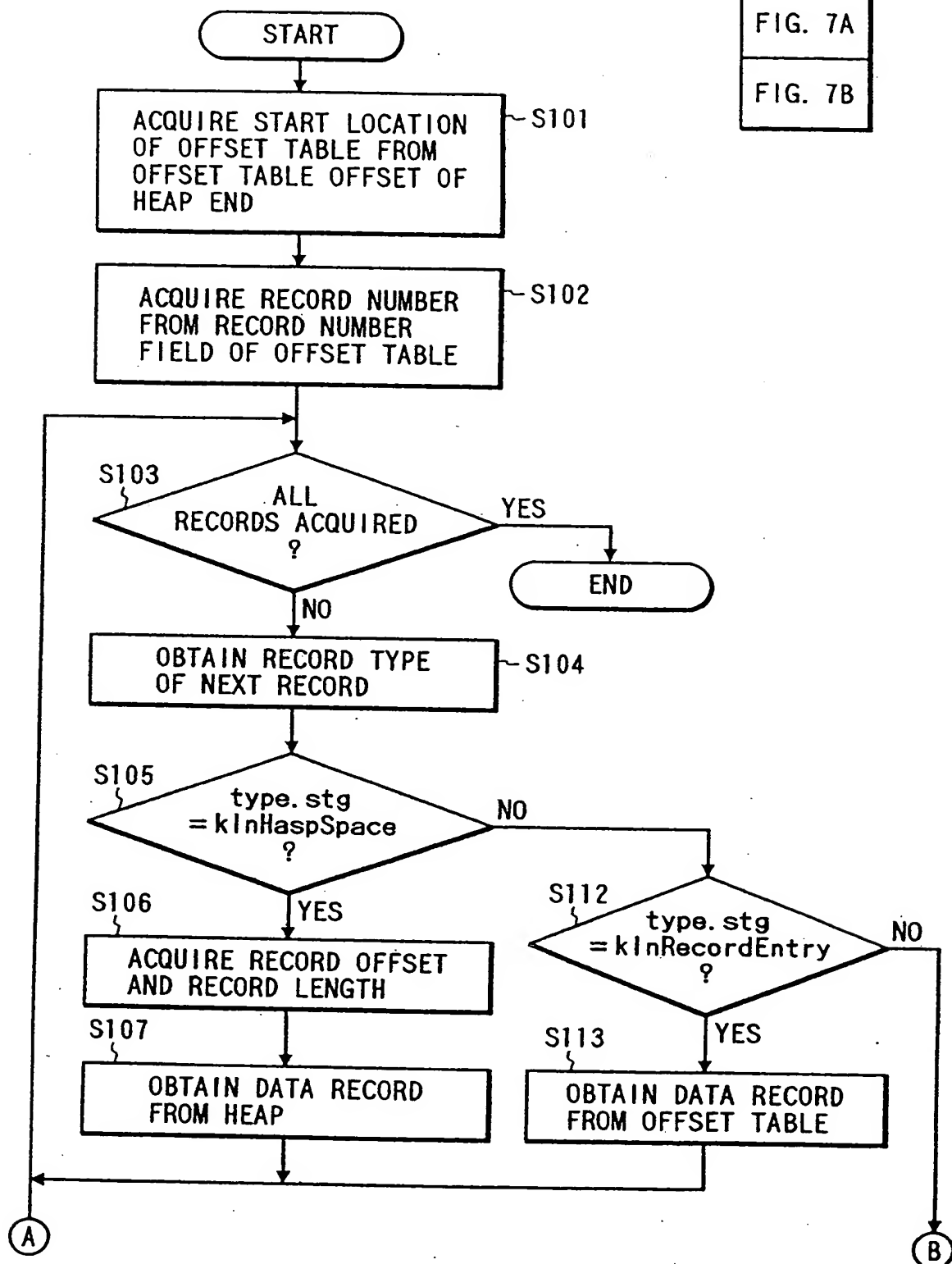
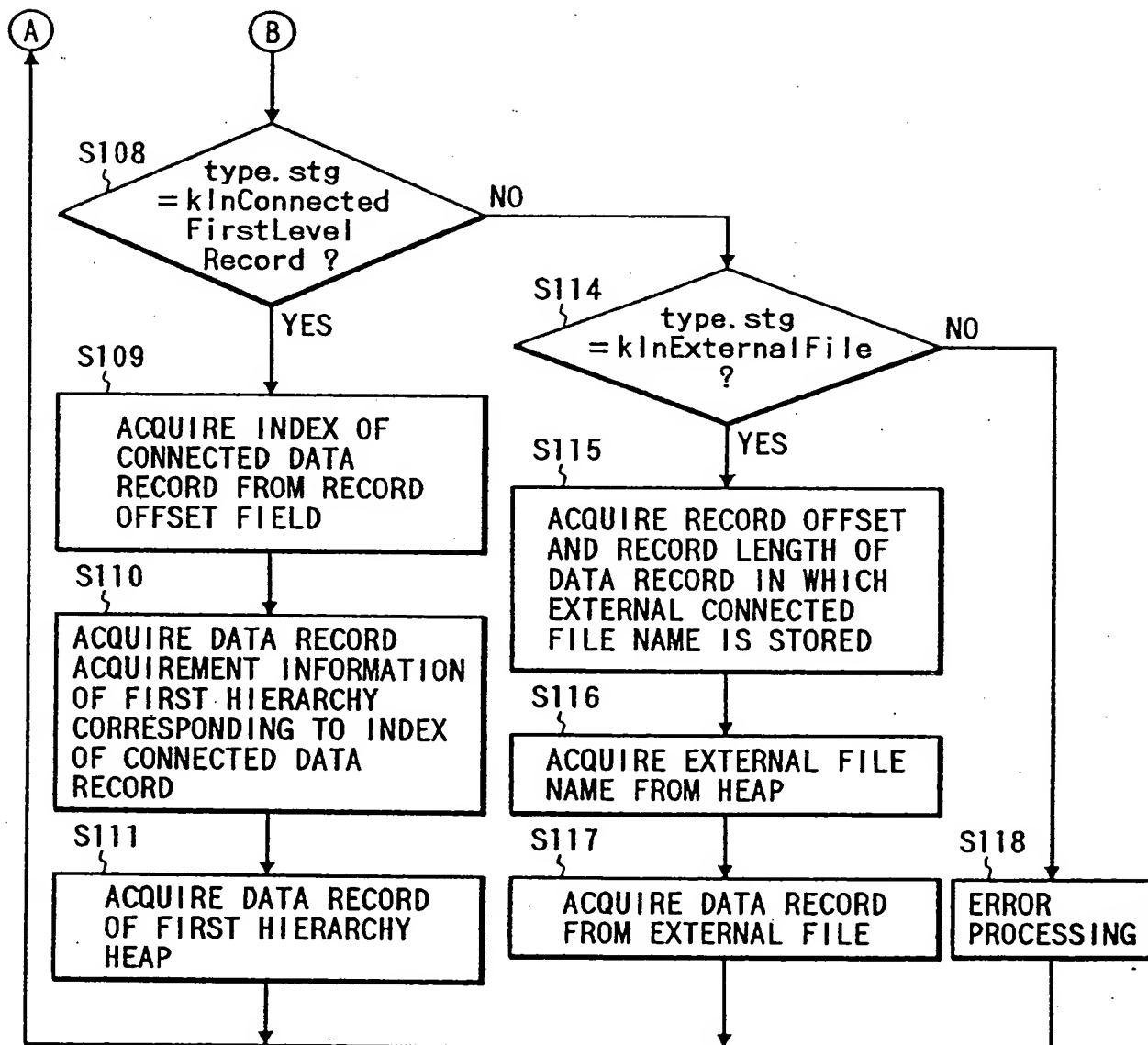
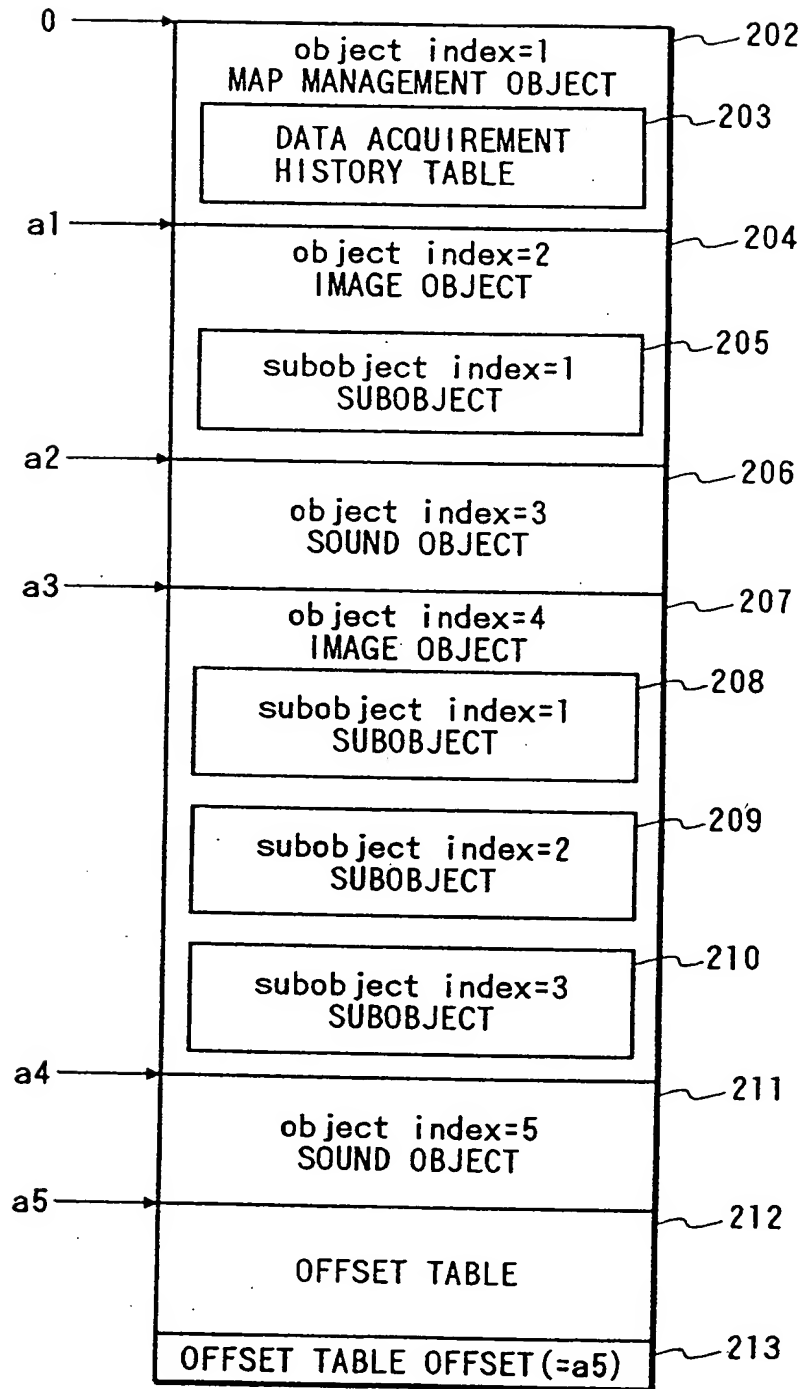


FIG. 7B





*FIG. 9*

MAP FILE(CTLG0001.CTG)

FIG. 10

215	RECORD NUMBER=5		214
1	RECORD TYPE (type. IDCode=mapManagementObject)	220	
	RECORD OFFSET (=0)	221	
	RECORD LENGTH	222	
2	RECORD TYPE (type. IDCode=imageObject)	223	
	RECORD OFFSET (=a1)		
	RECORD LENGTH	224	
3	RECORD TYPE (type. IDCode=soundObject)	225	
	RECORD OFFSET (=a2)		
	RECORD LENGTH	226	
4	RECORD TYPE (type. IDCode=imageObject)	227	
	RECORD OFFSET (=a3)		
	RECORD LENGTH	228	
5	RECORD TYPE (type. IDCode=soundObject)	229	
	RECORD OFFSET (=a4)		
	RECORD LENGTH		

215

216

217

218

219

*FIG. 11*

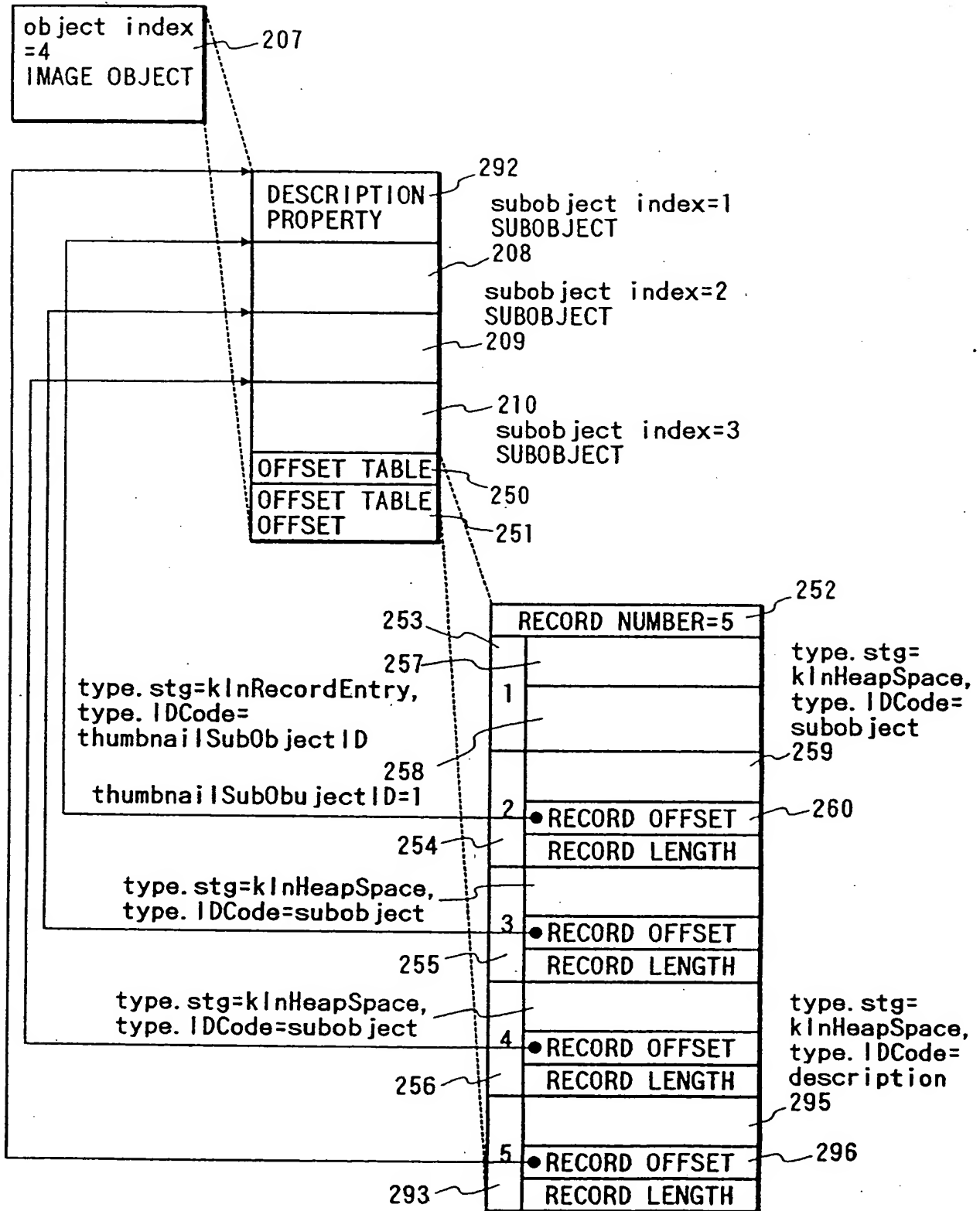
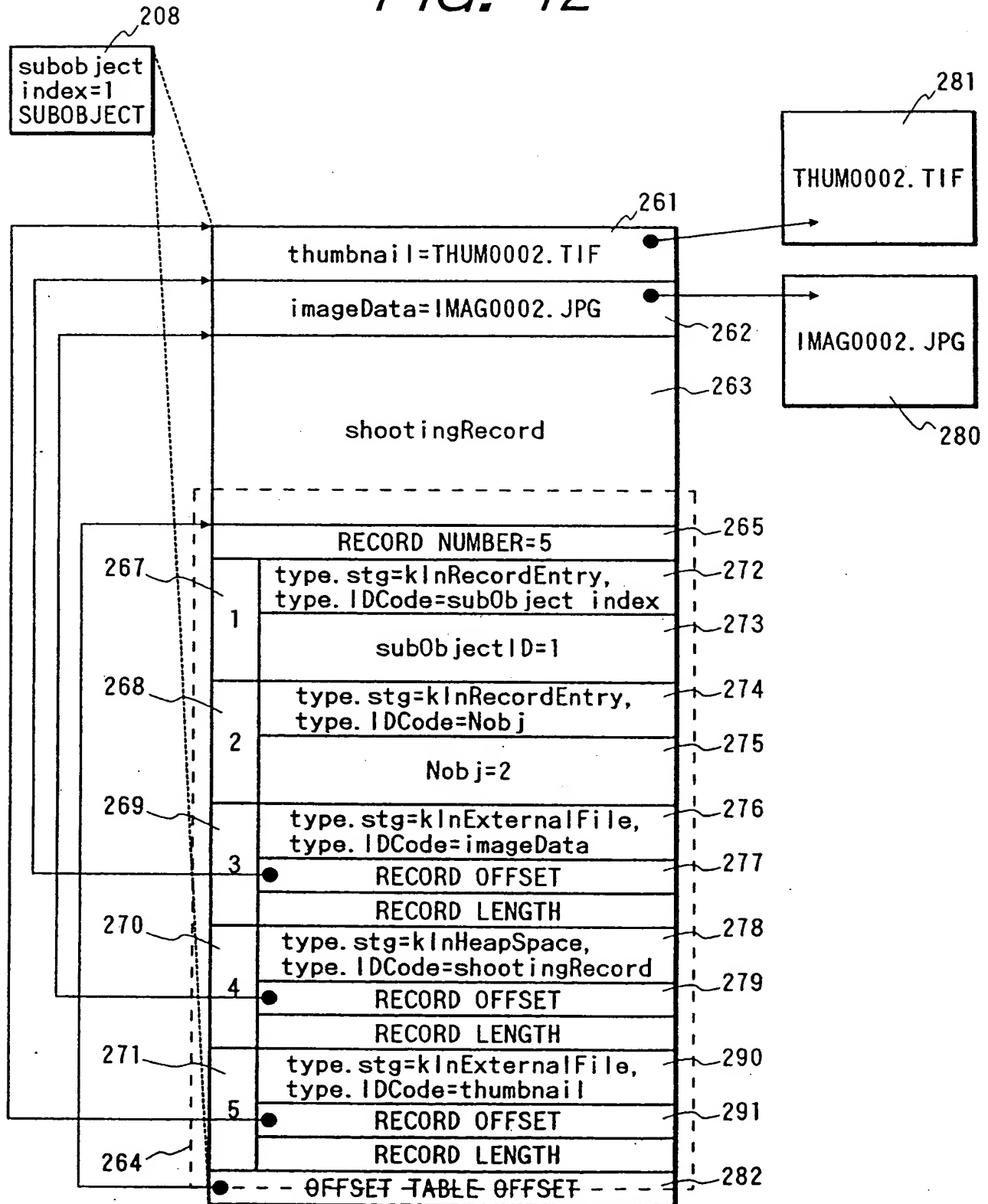


FIG. 12



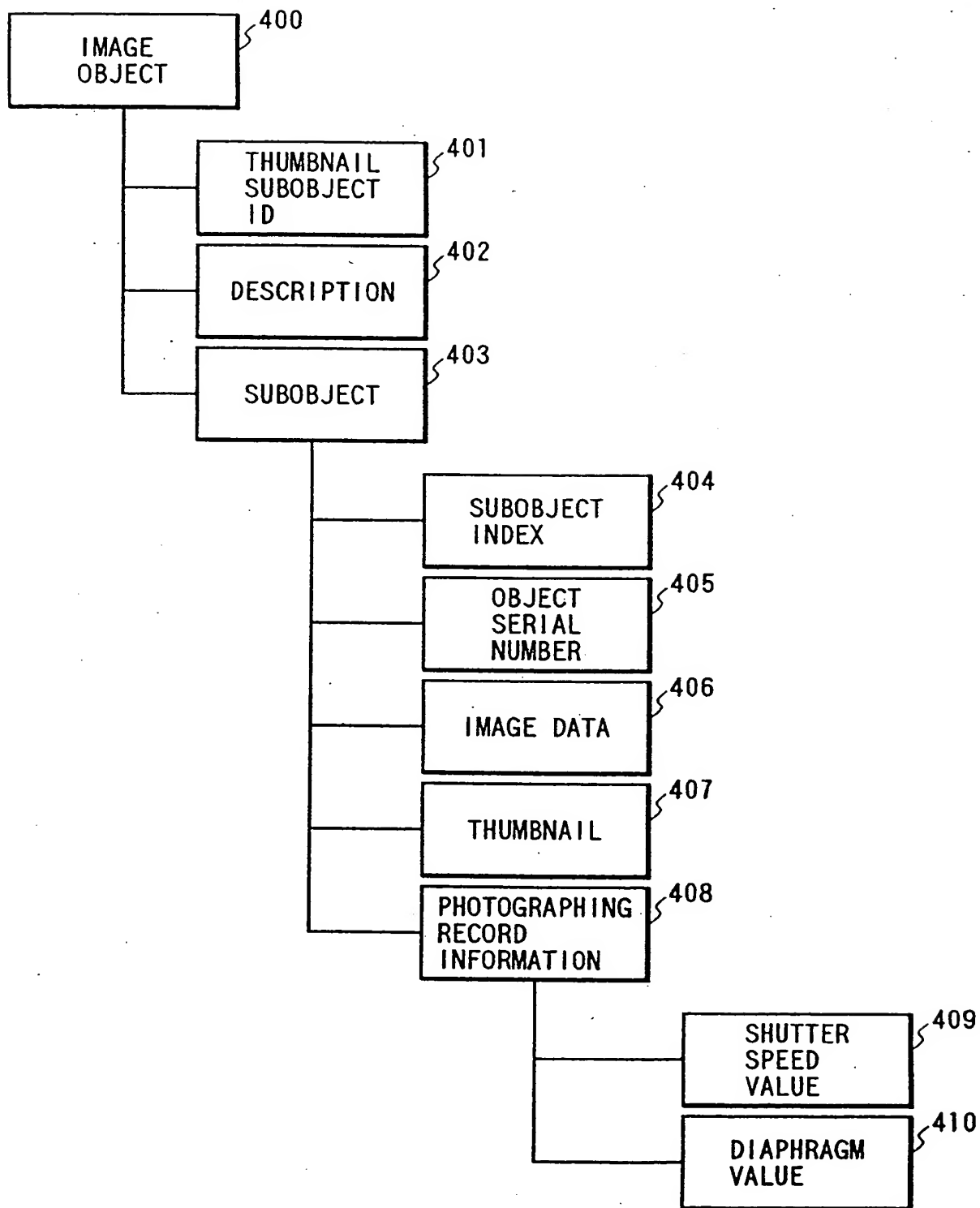
*FIG. 13*

FIG. 14A

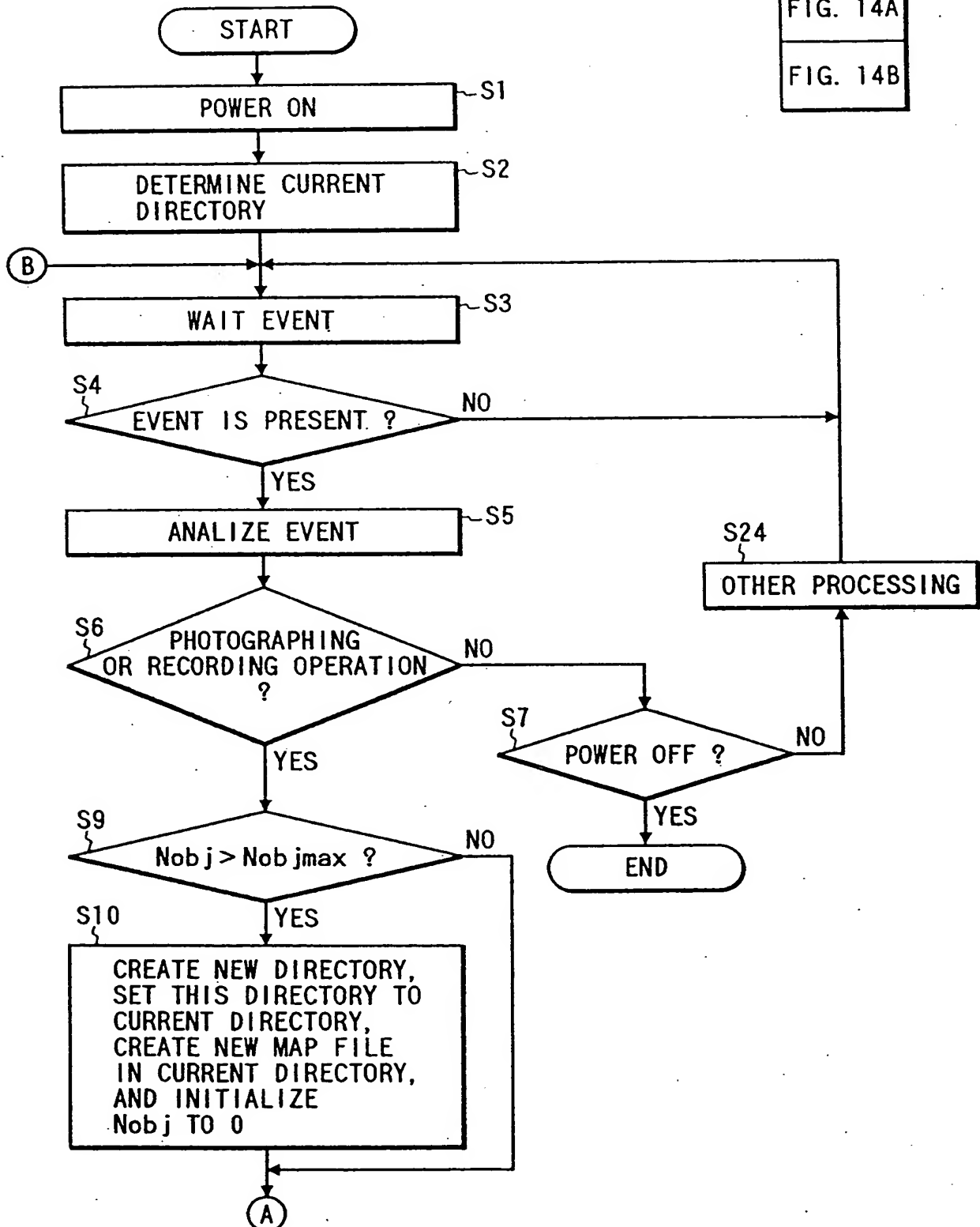


FIG. 14

FIG. 14A

FIG. 14B

FIG. 14B

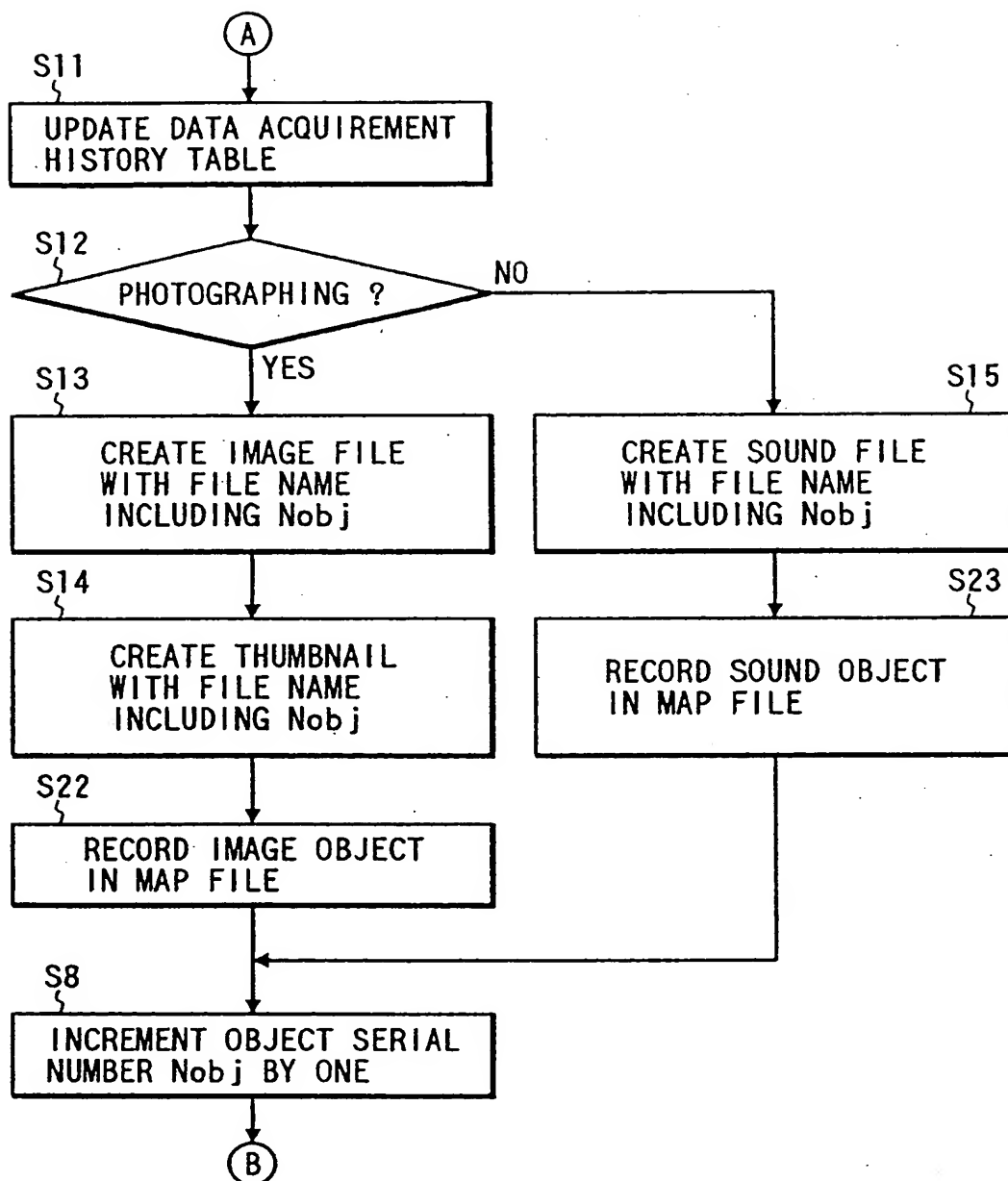


FIG. 15

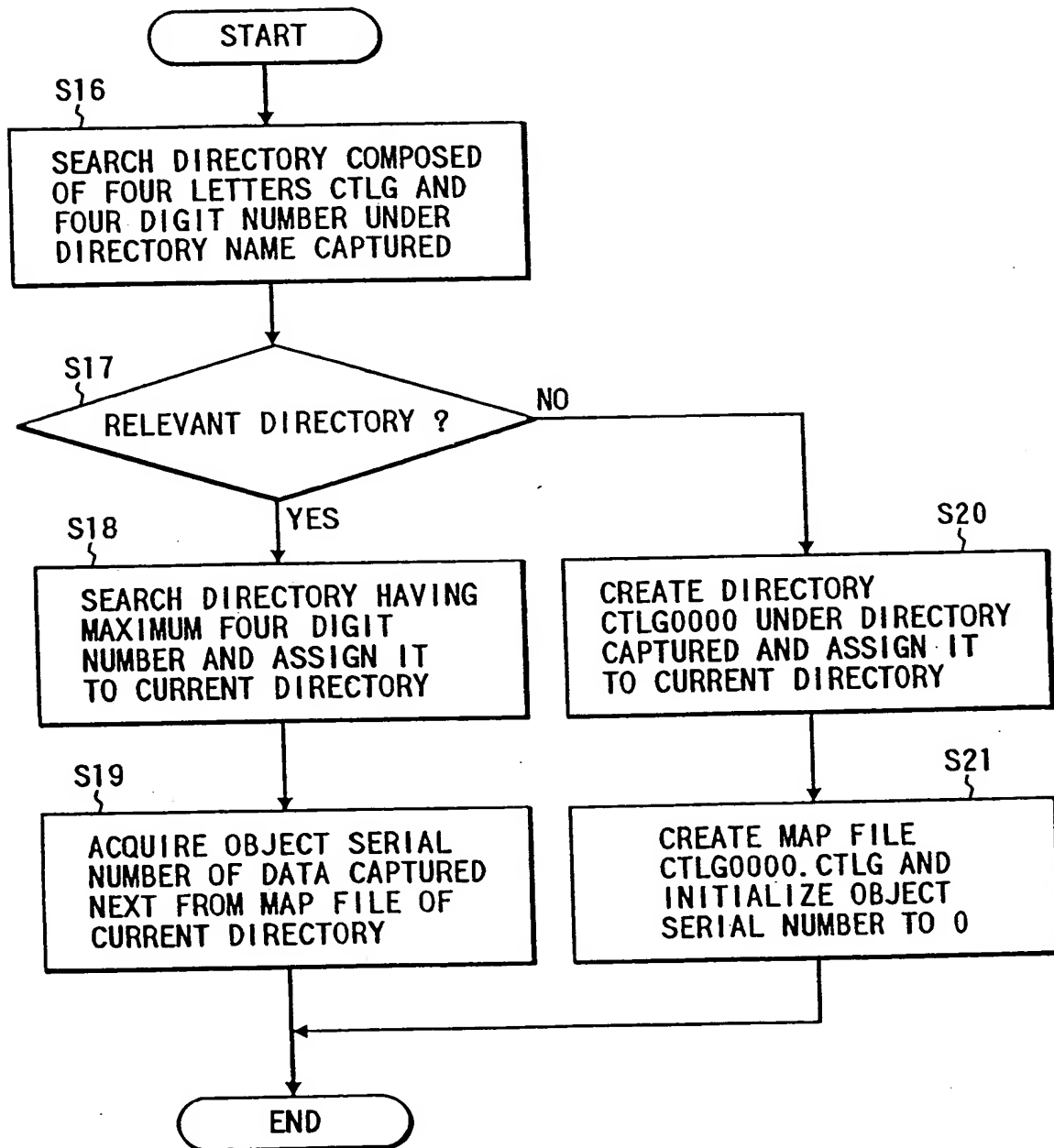




FIG. 16

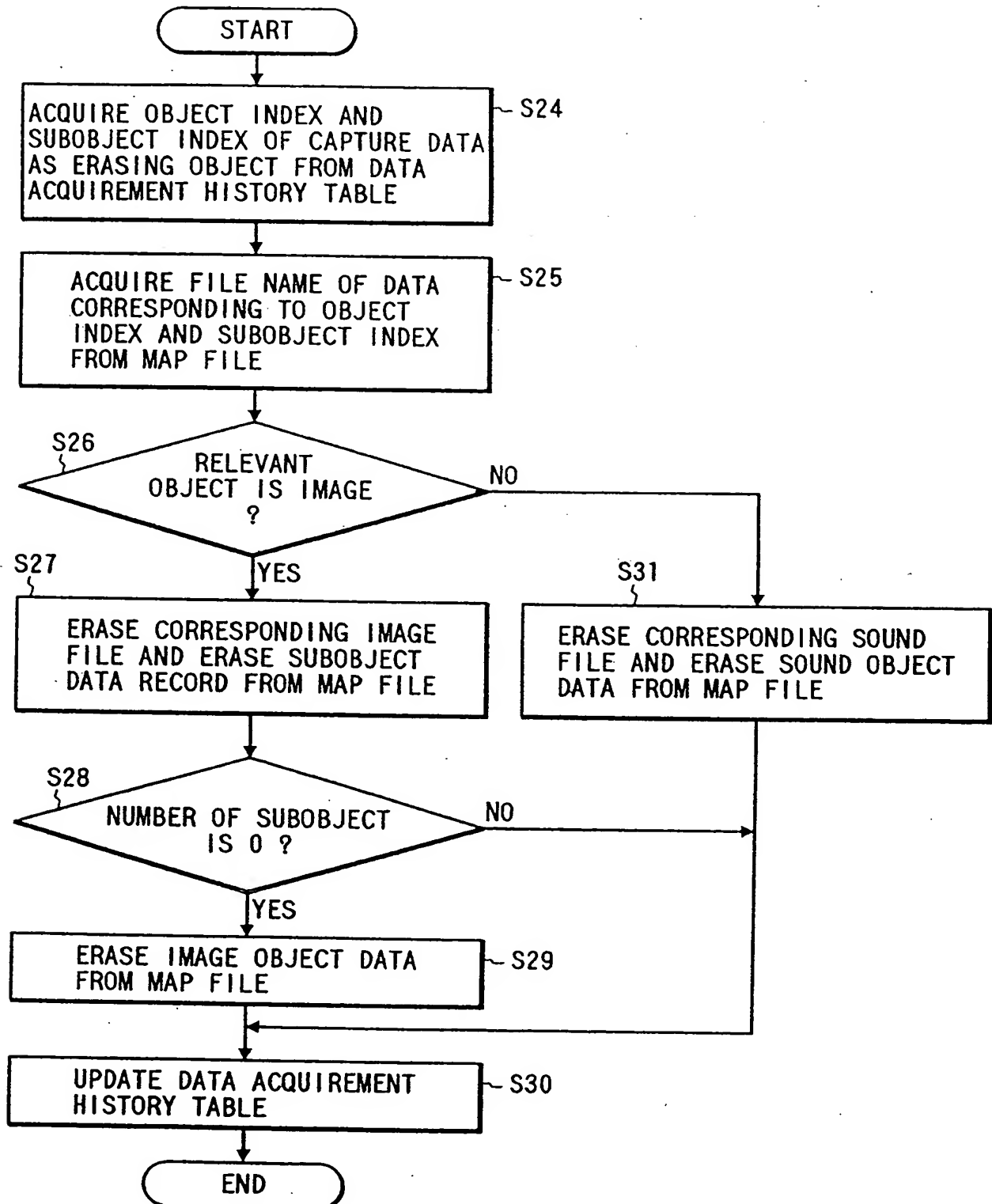


FIG. 17

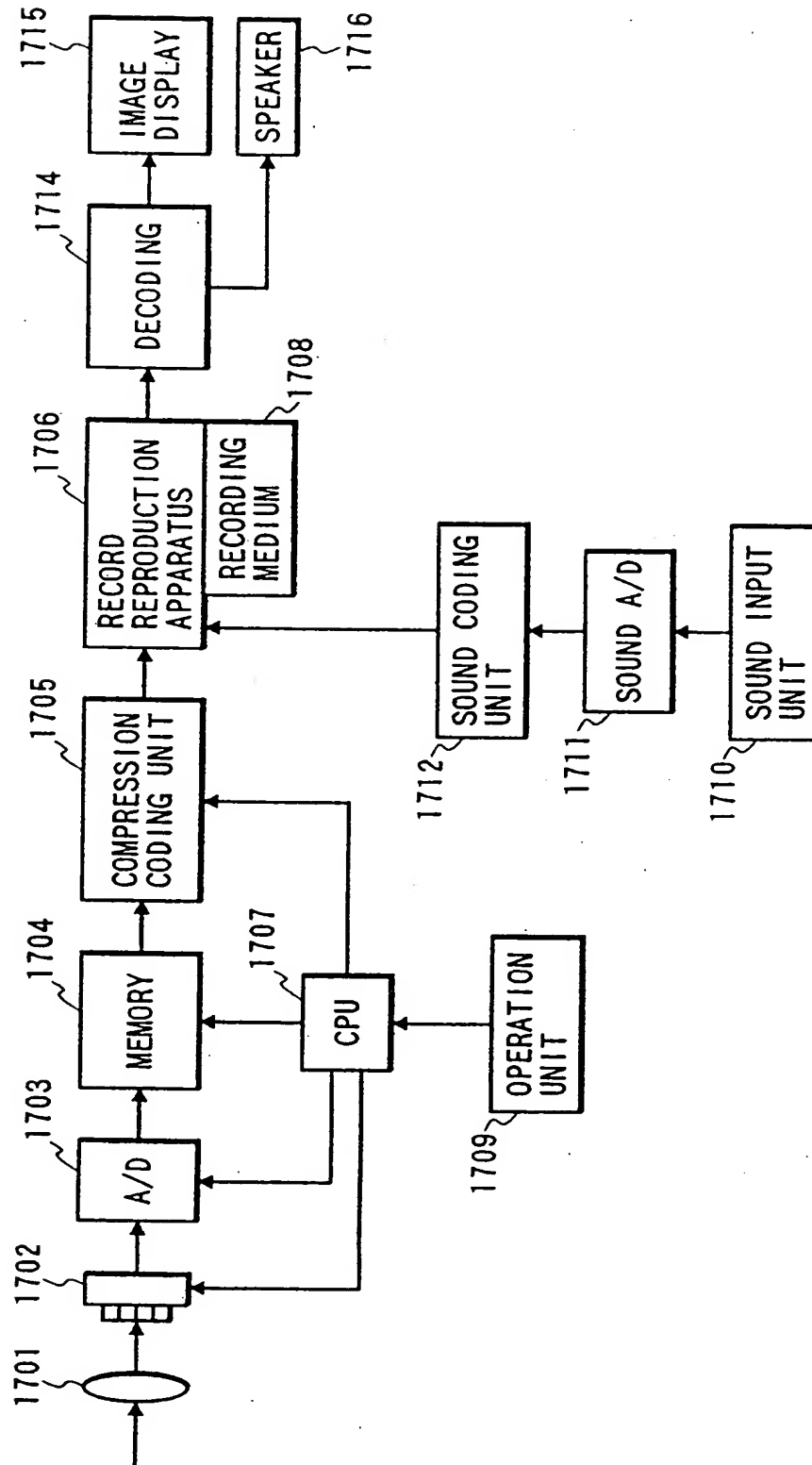


FIG. 18A

IMAGE FILE

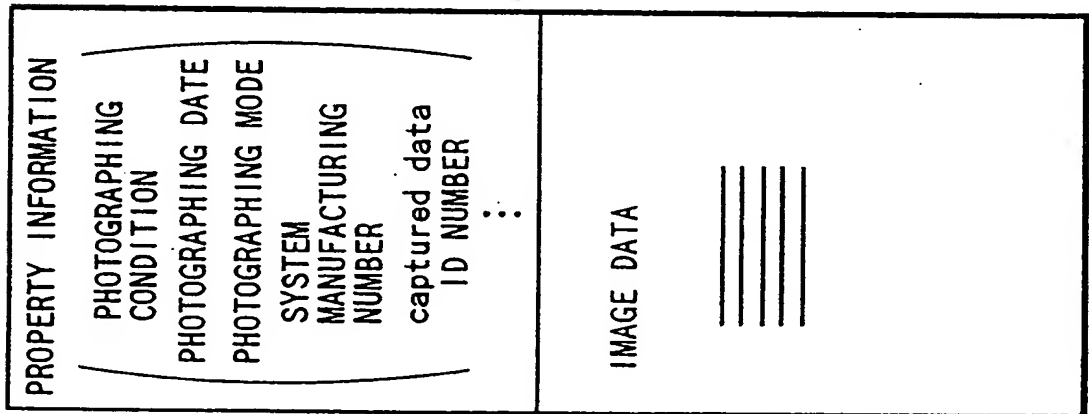
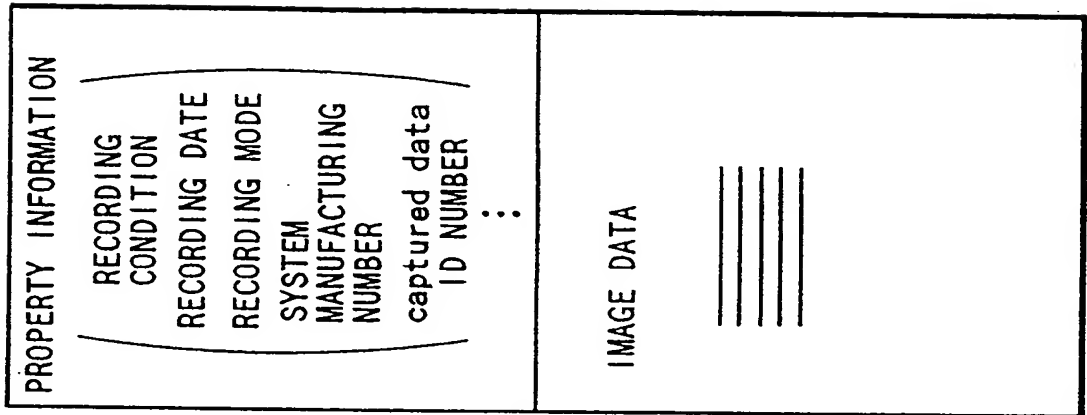
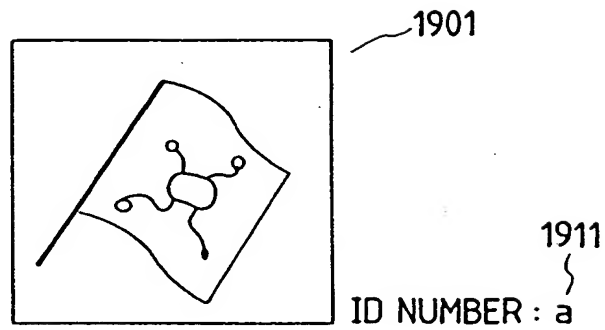


FIG. 18B

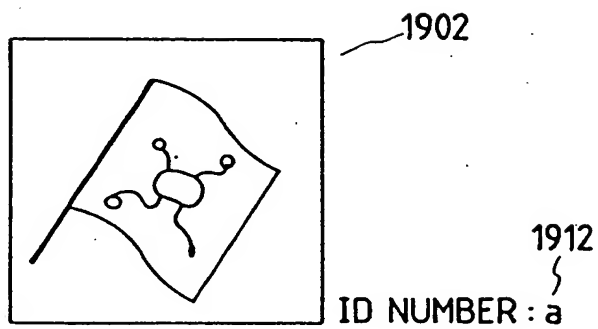
SOUND FILE



*FIG. 19A*



*FIG. 19B*



*FIG. 19C*

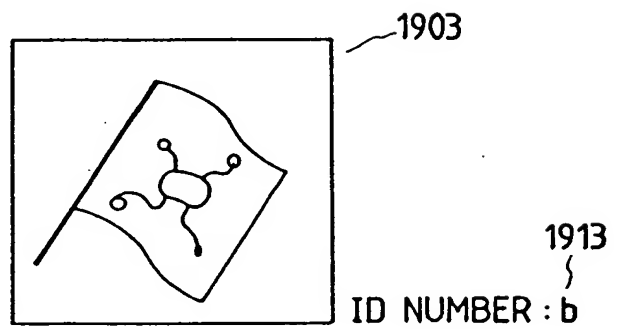


FIG. 20

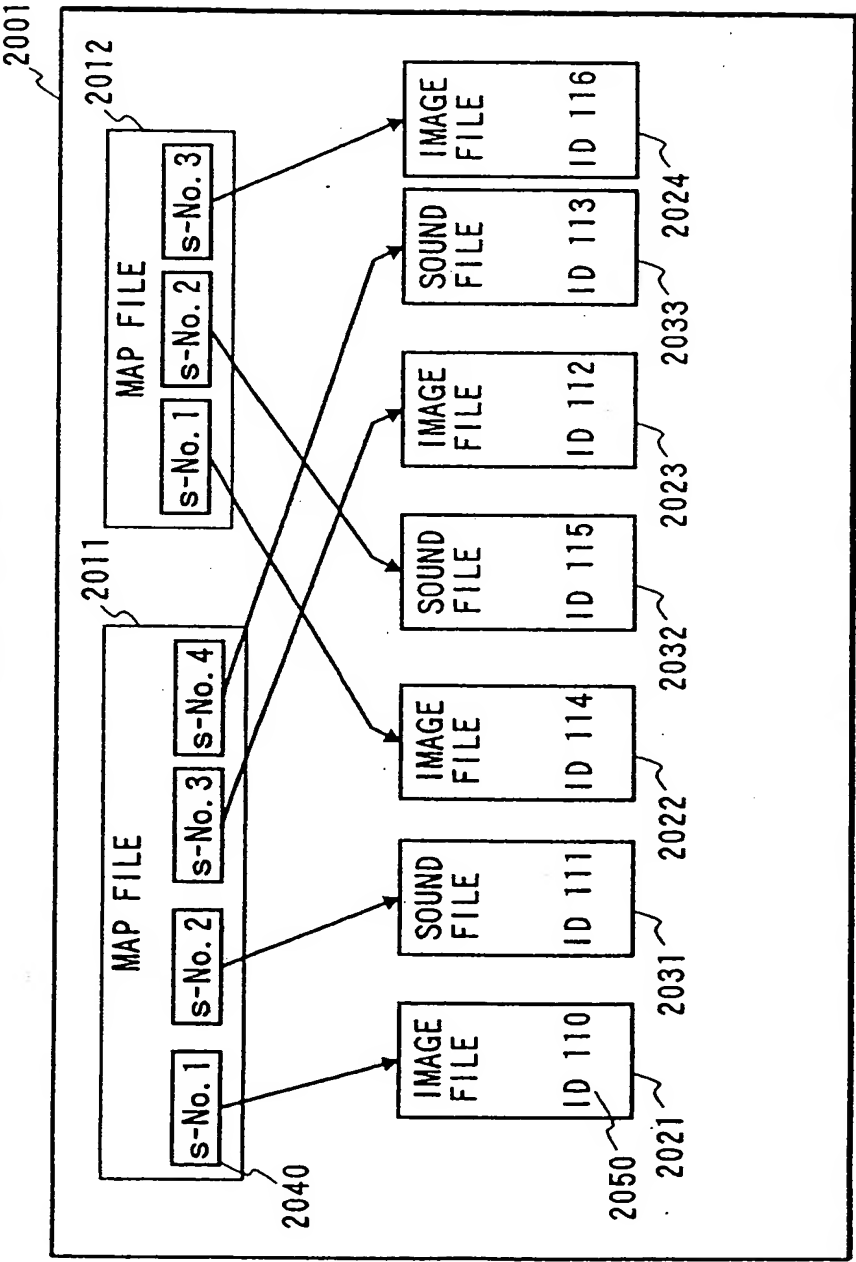


FIG. 21

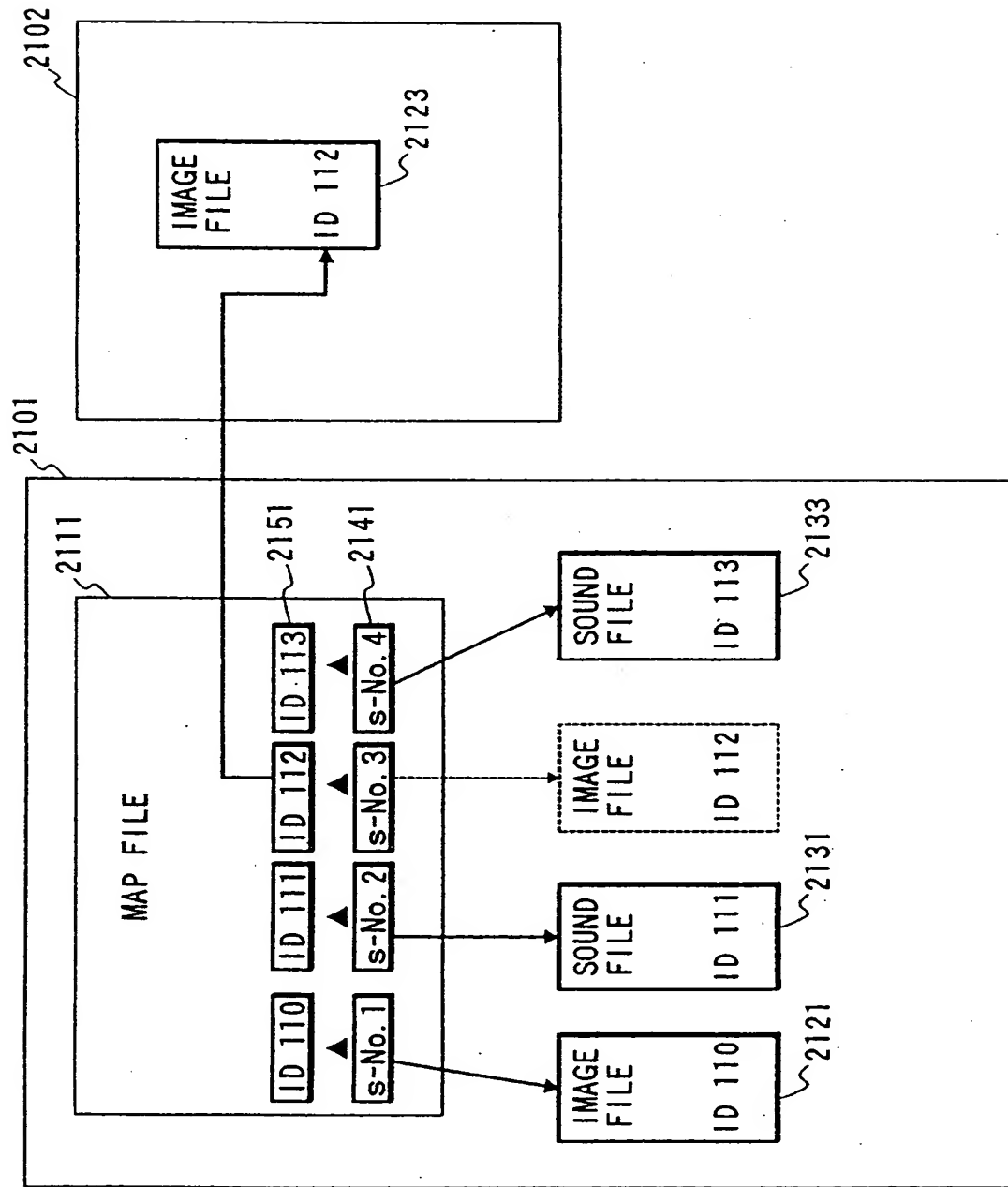


FIG. 22

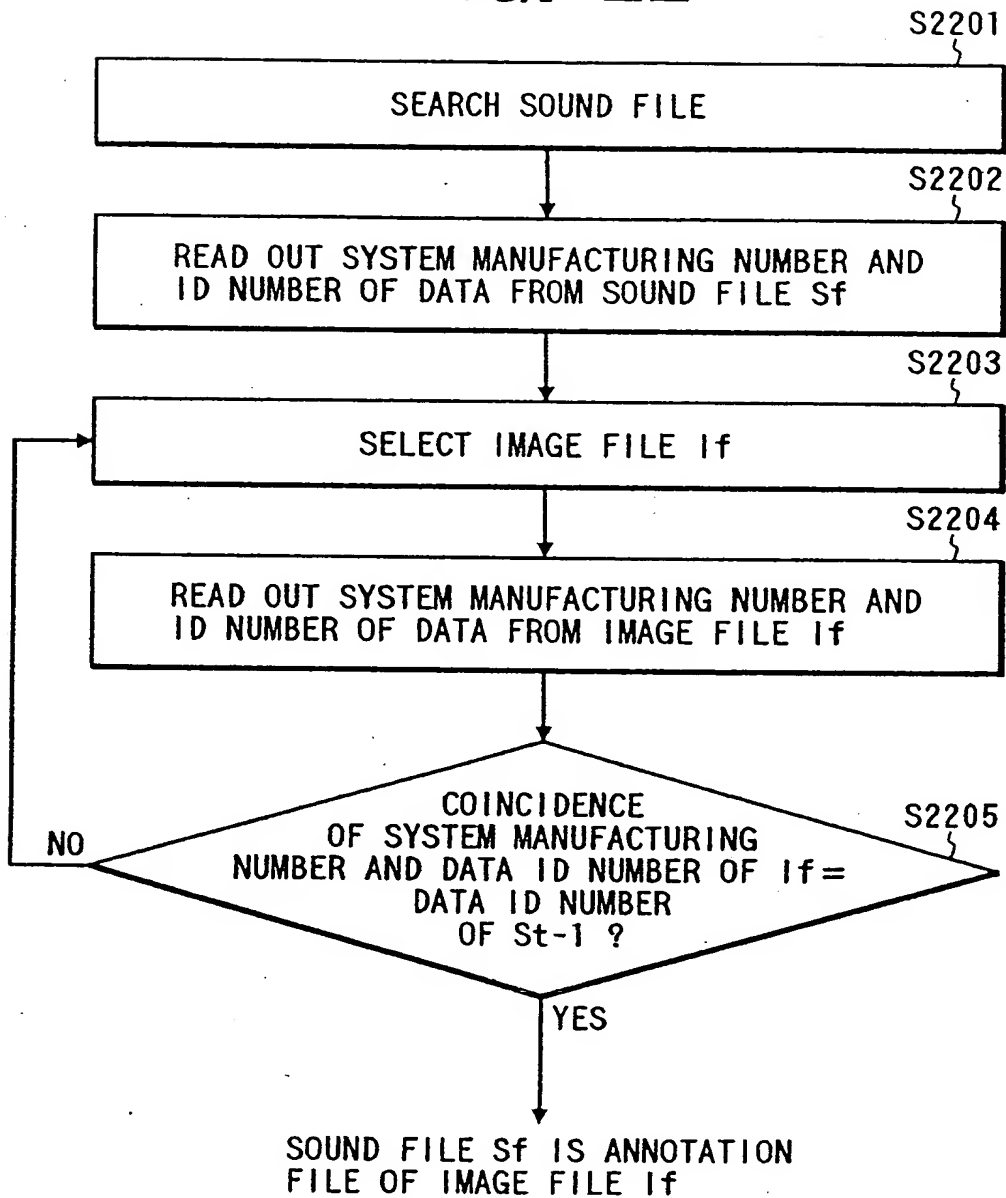


FIG. 23

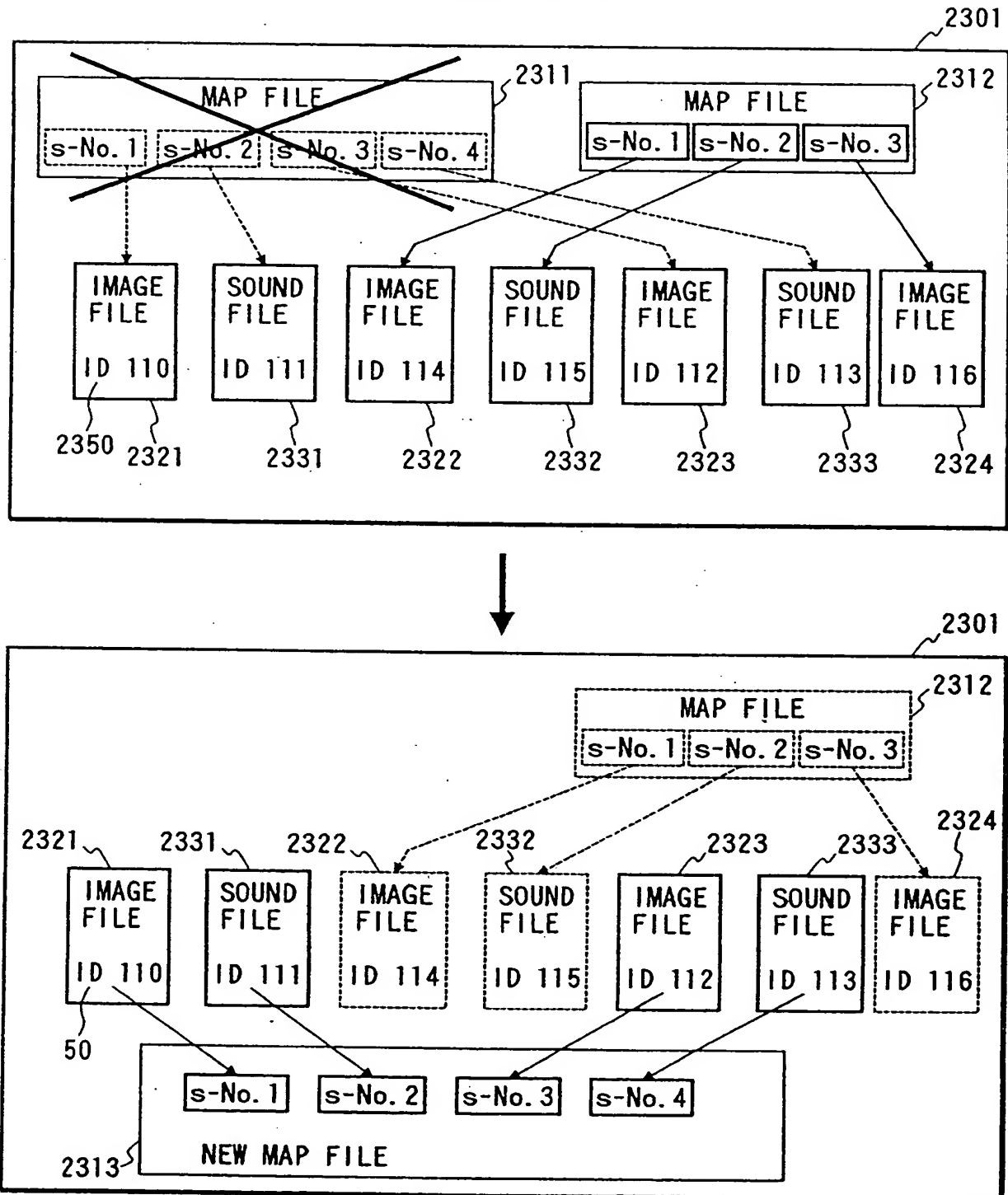




FIG. 24

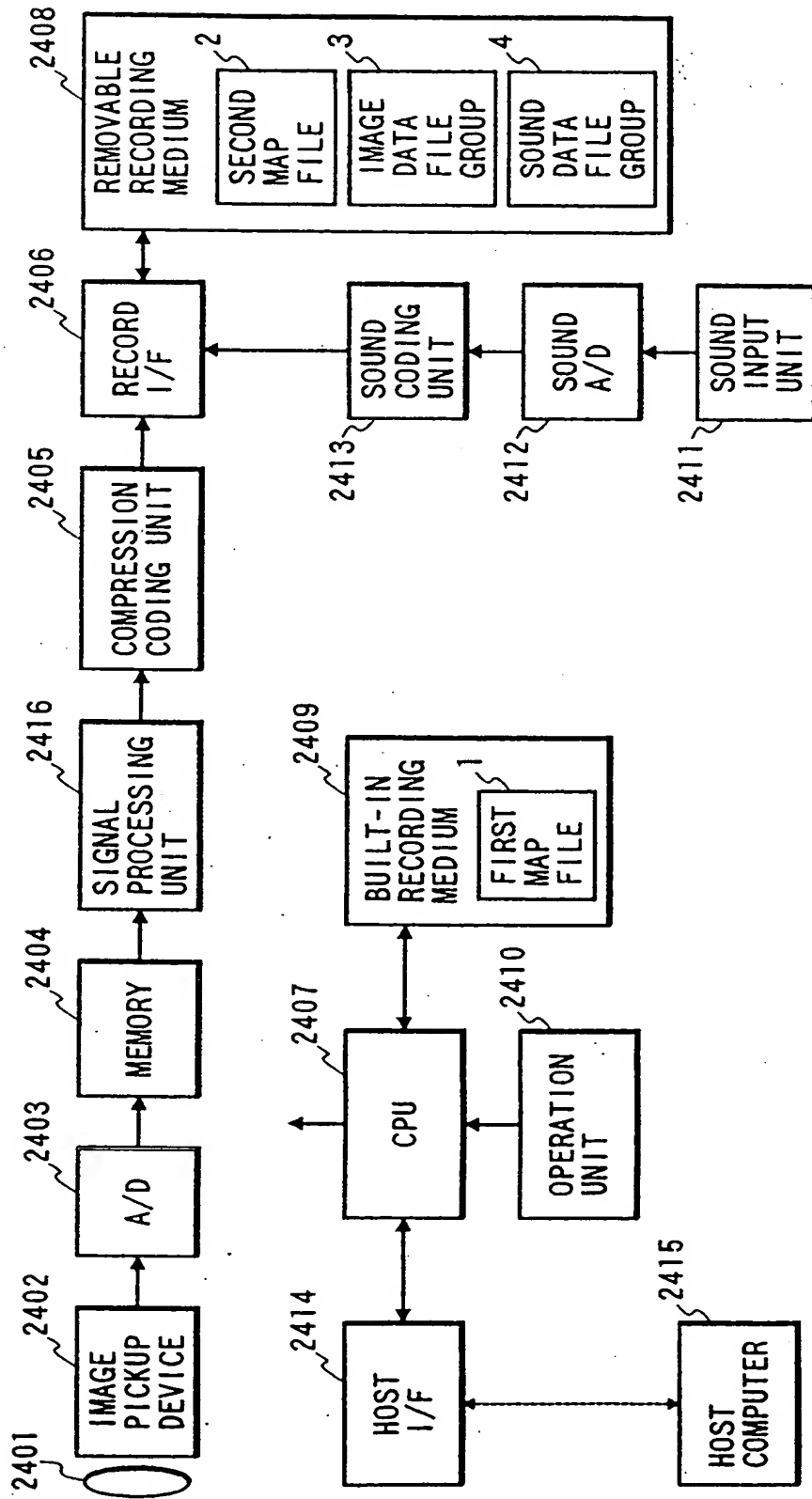
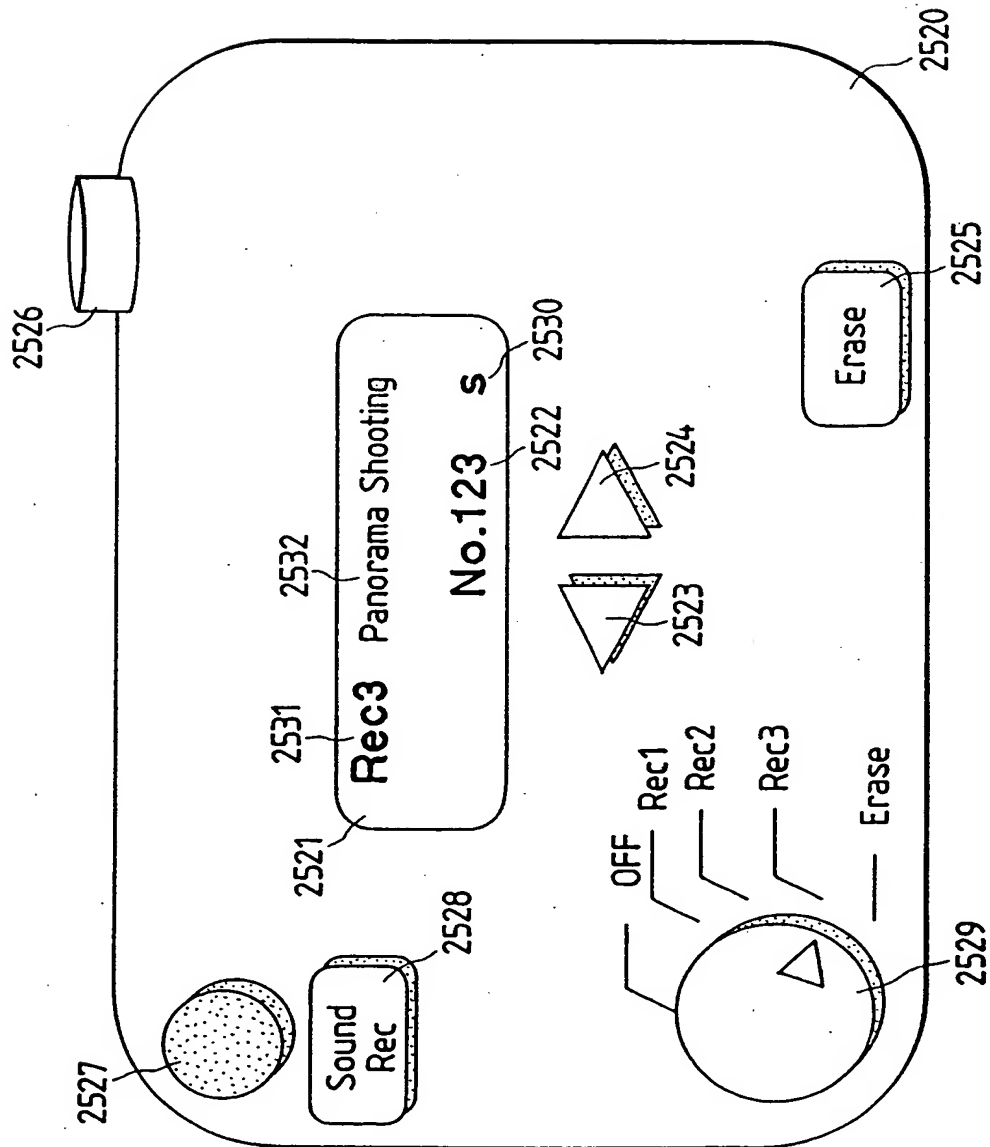


FIG. 25



## *FIG. 26*

12  
MapFile1

```
Recording mode table desc  
Configuration desc(Configuration ID=4)  
Configuration desc(Configuration ID=5)  
Configuration desc(Configuration ID=6)  
Hardware Adjustment Values desc  
Map file end tag
```

## *FIG. 27*

```
desc1:tag, length, data;  
desc2:tag, length, {  
    desc3:tag, length, data;  
    desc4:tag, length, data;  
};
```

FIG. 28

```

Configuration desc:tag, length, {
    Configuration ID desc:tag, length, Configuration ID;
    Shooting Parameter desc:tag, length, Shooting Parameter;
    Sound Recording Parameter desc:tag, length, Sound Recording Parameter;
    Image Auto Copy Property desc:tag, length, {
        Image object handler desc:tag, length, Image object handler;
        Configuration Name desc:tag, length, Configuration Name;
        Description desc:tag, length, Description;
    };
    Sound Auto Copy Property desc:tag, length, {
        Configuration Name desc:tag, length, Configuration Name;
    };
};

```

*FIG. 29*

Recording mode	Configuration ID
1	4
2	5
3	6

Recording mode table

*FIG. 30*

23

```
MapFile2
  Configuration desc /* Configuration ID=6 */
  Image file desc
  Image file desc
  Image file desc
  Sound file desc
  Configuration desc /*Configuration ID=4 */
  Image file desc
  Sound file desc
  Map file end tag
```

FIG. 31

```

Image file desc:tag, length, {
    File location desc:tag, length, location;
    Properties desc:tag, length, properties;
    Link desc:tag, length, Link ;/*to Configuration desc(Configuration ID=6) */
    Image Auto Copy Property desc:tag, length, {
        Image object handler desc:tag, length, Image object handler;
        Configuration Name desc:tag, length, Configuration Name;
        Description desc:tag, length, Description;
    };/*Copied from Configuration desc(Configuration ID=6) */
};

```

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FIG. 32

```

Sound file desc:tag, length, {
    File location desc:tag, length, location;
    Properties desc:tag, length, properties;
    Link desc:tag, length, Link ;/*to Configuration desc(Configuration ID=6) */
    Sound Auto Copy Property desc:tag, length, {
        Configuration Name desc:tag, length, Configuration Name;
    };/*Copied from Configuration desc(Configuration ID=6) */
};

```

FIG. 33A

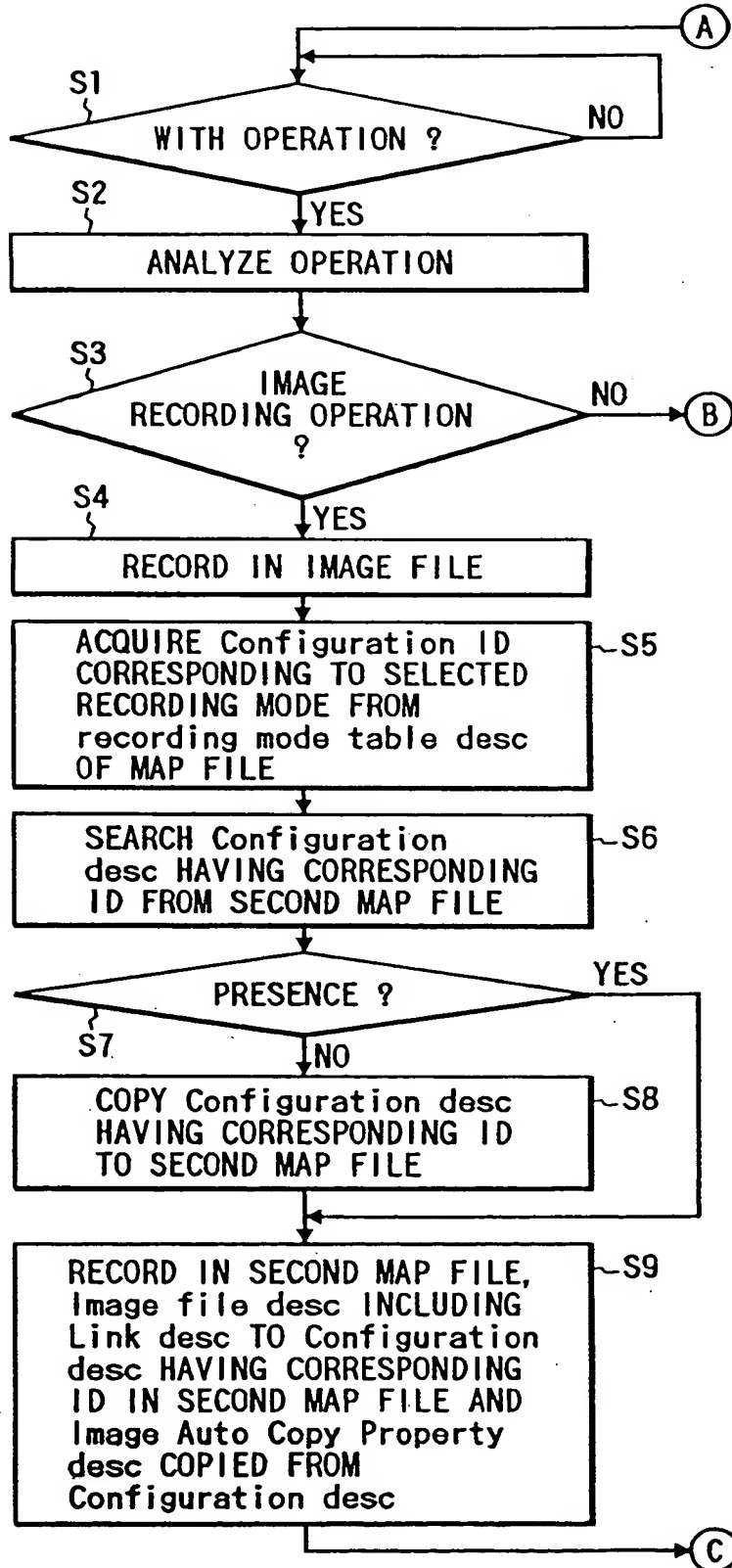


FIG. 33

FIG. 33A FIG. 33B

FIG. 33B

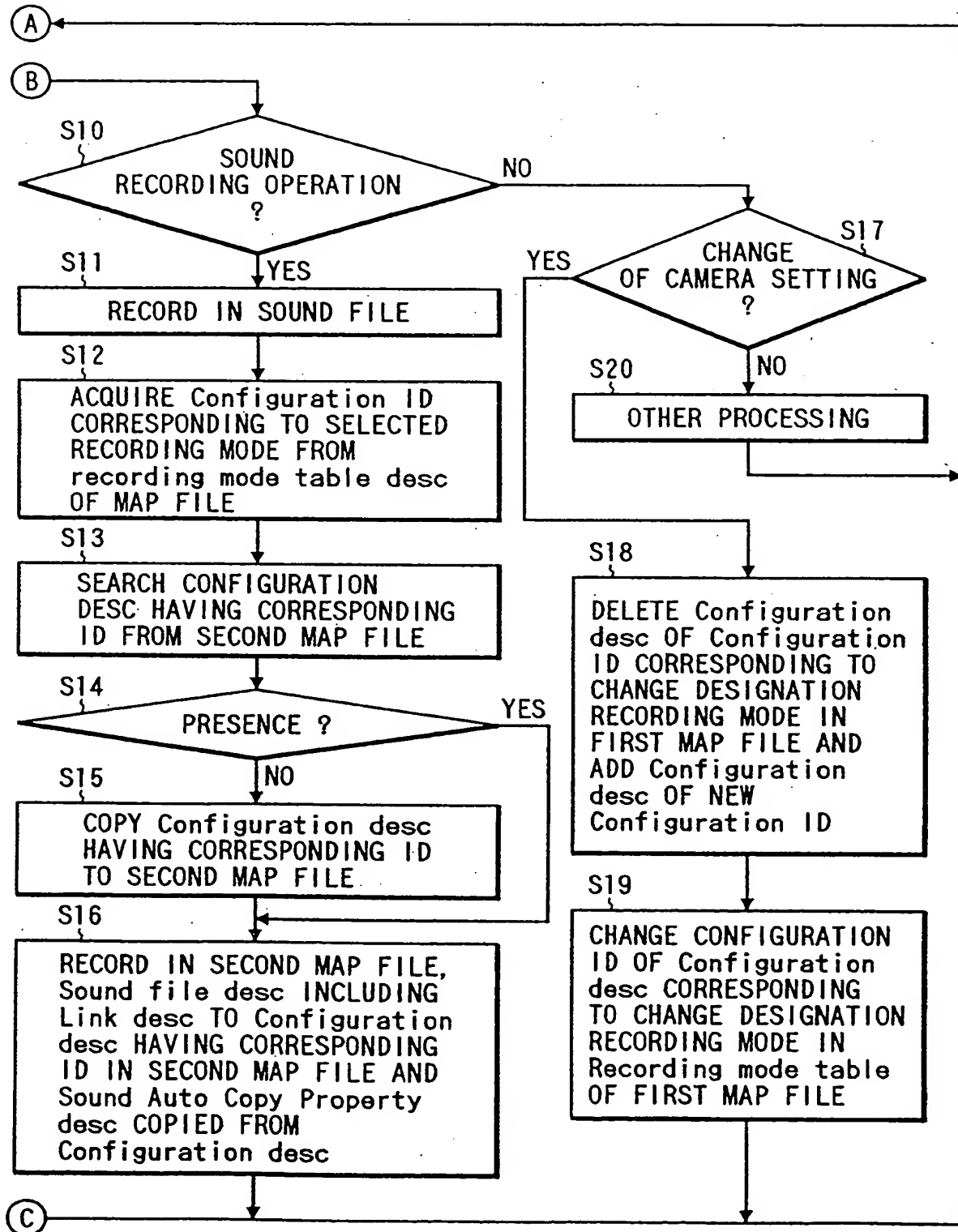




FIG. 34

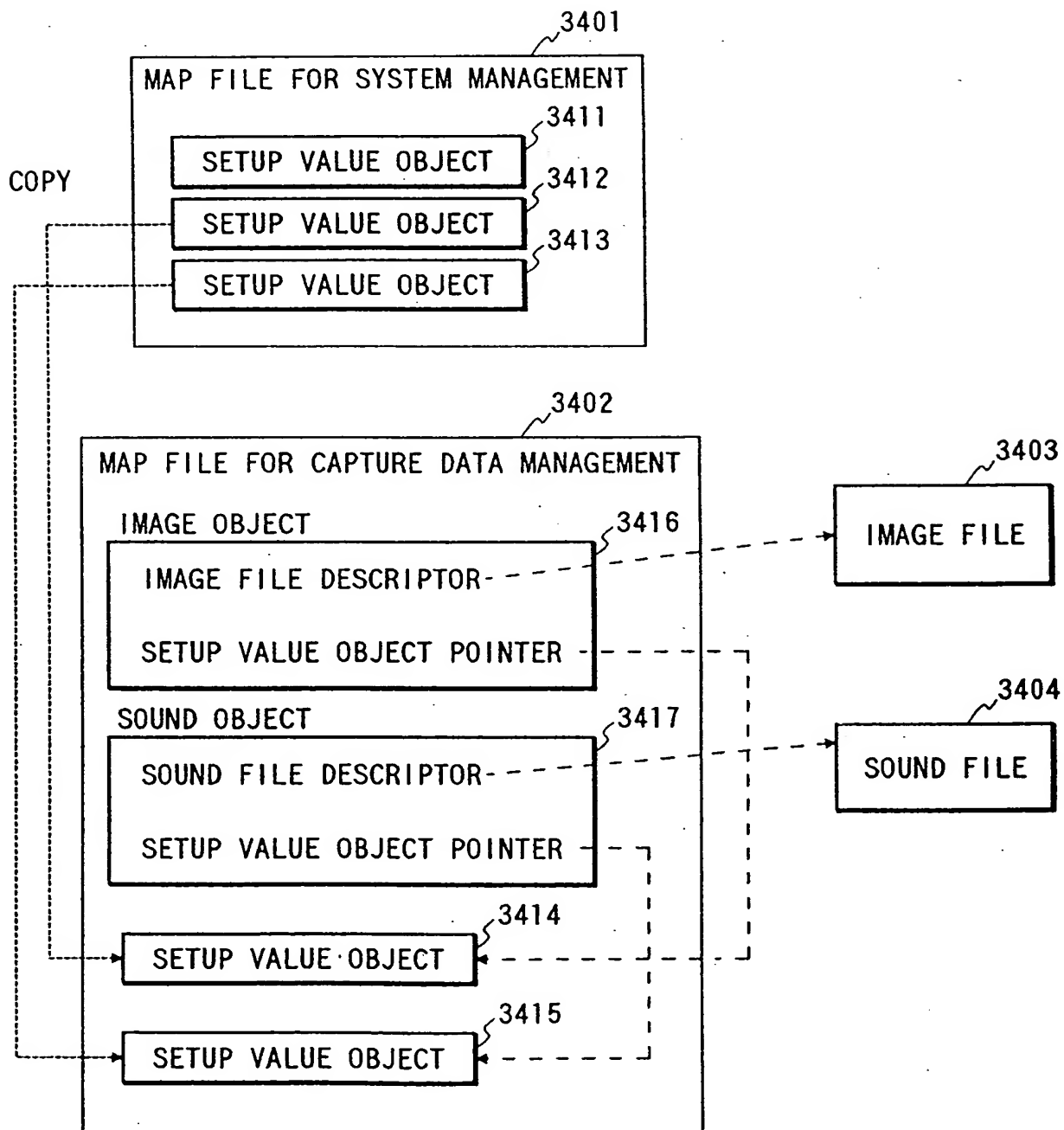
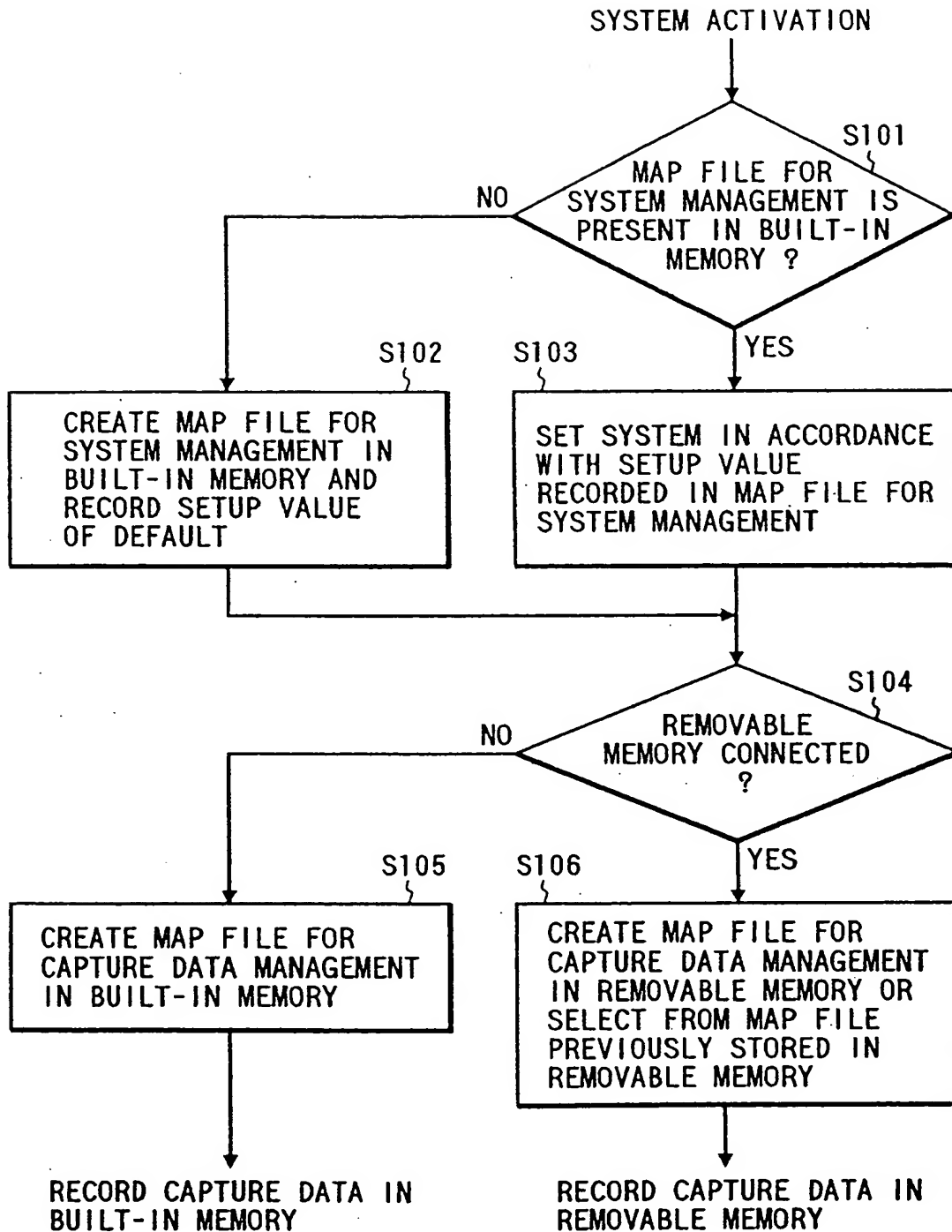


FIG. 35



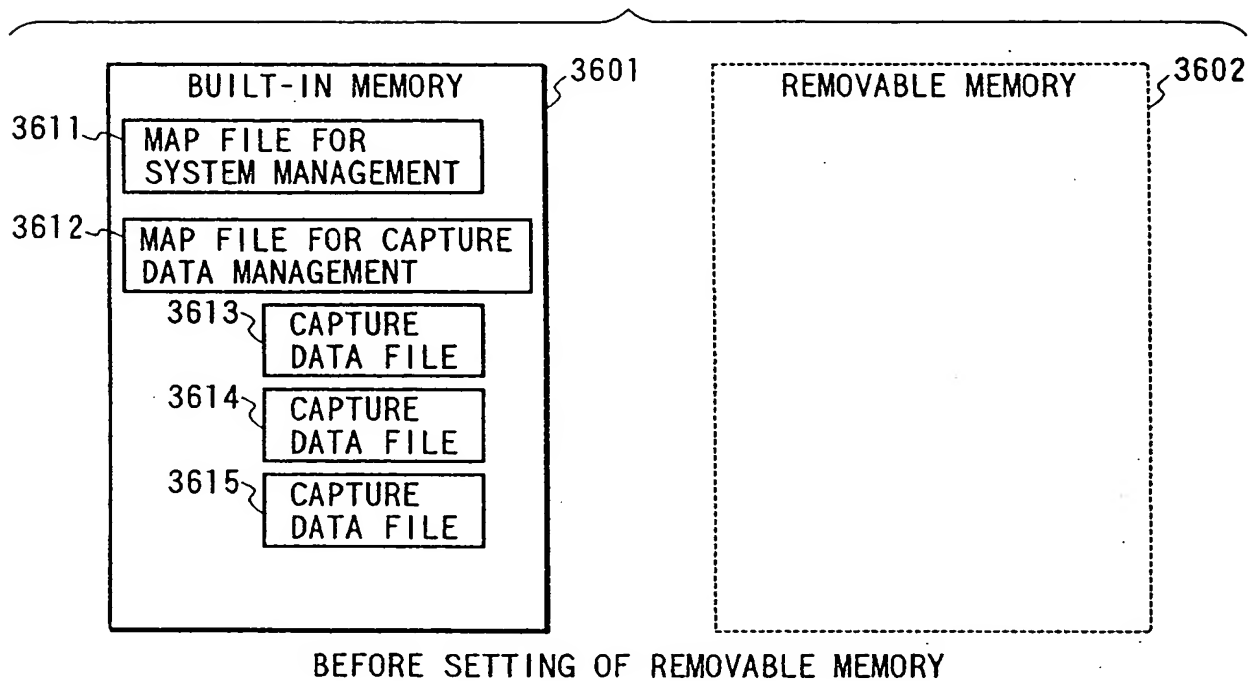
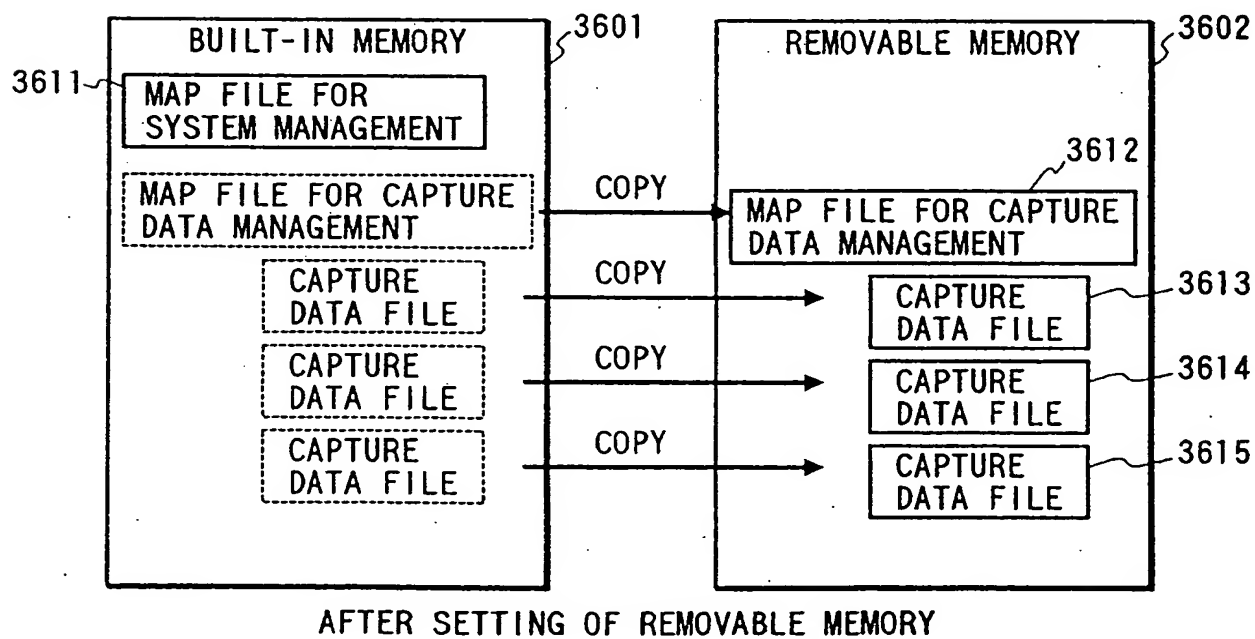
*FIG. 36A**FIG. 36B*

FIG. 37

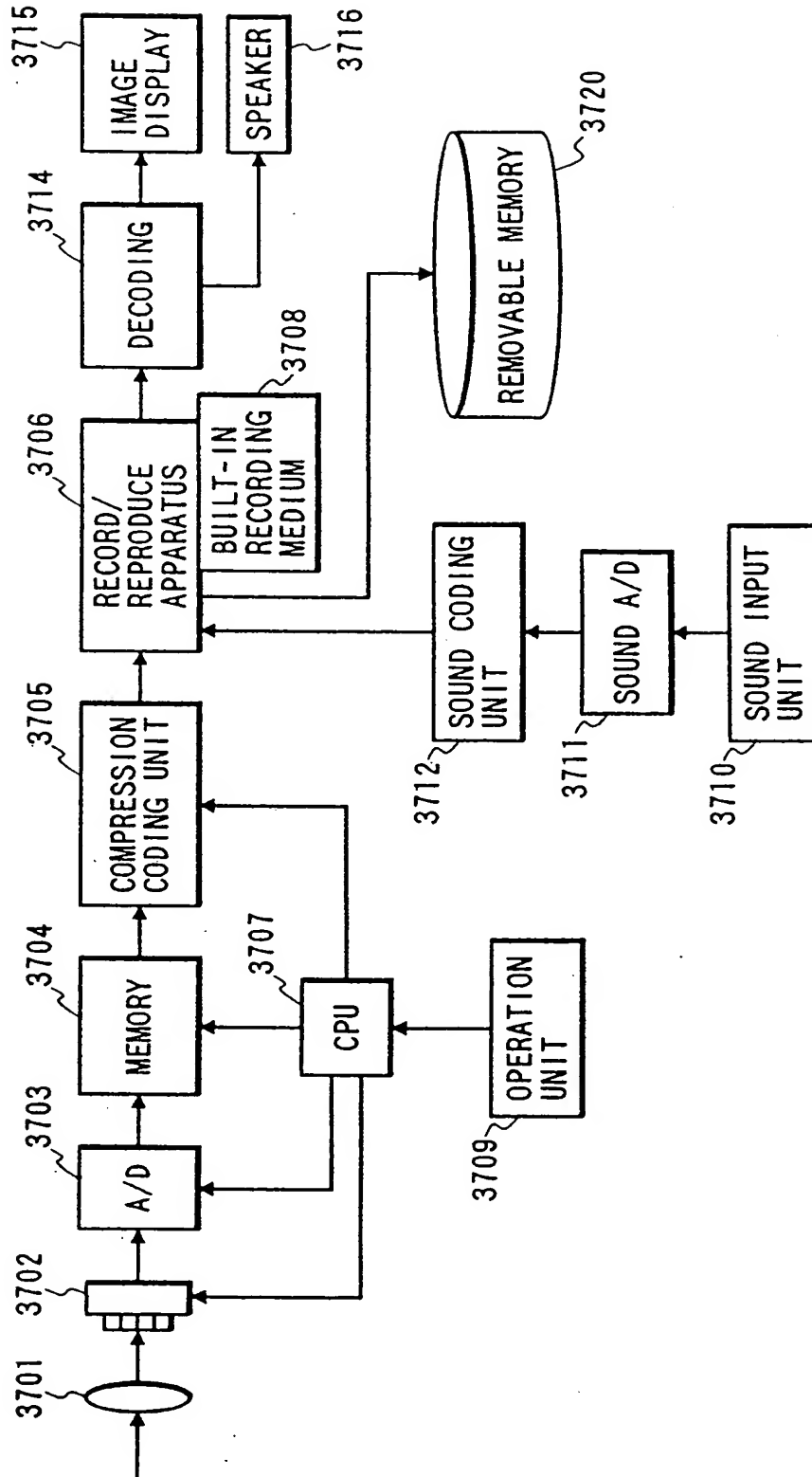


FIG. 38

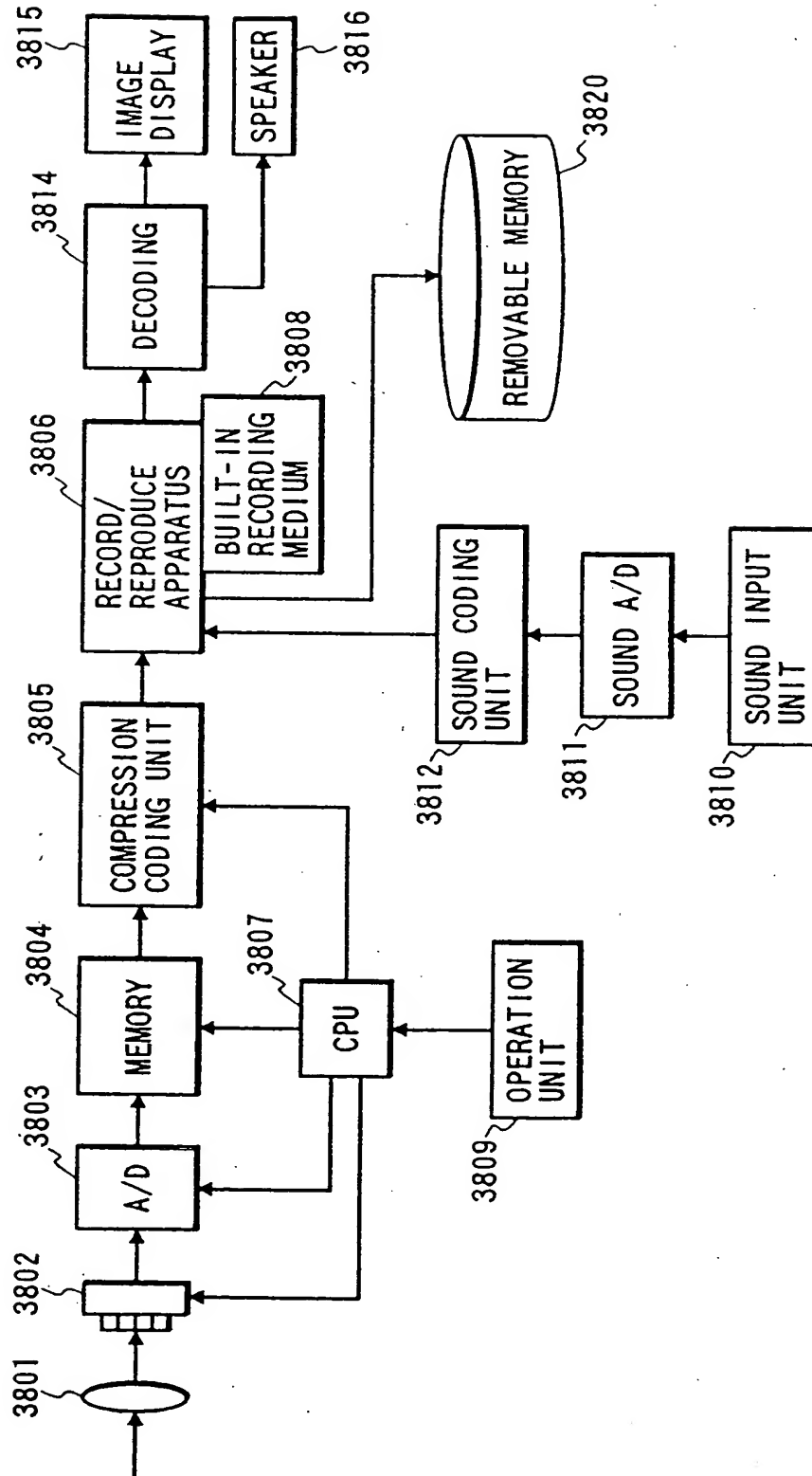


FIG. 39

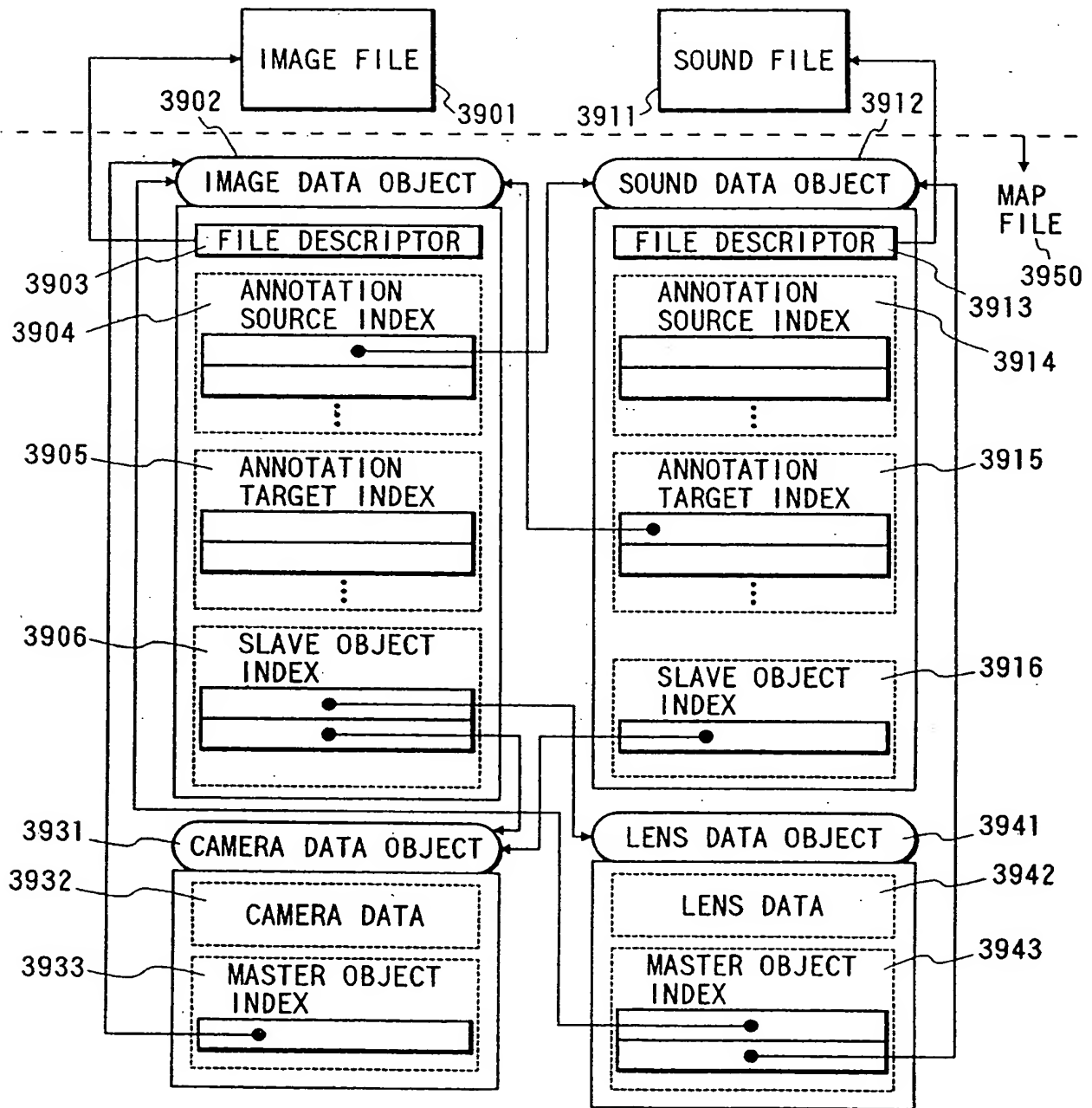
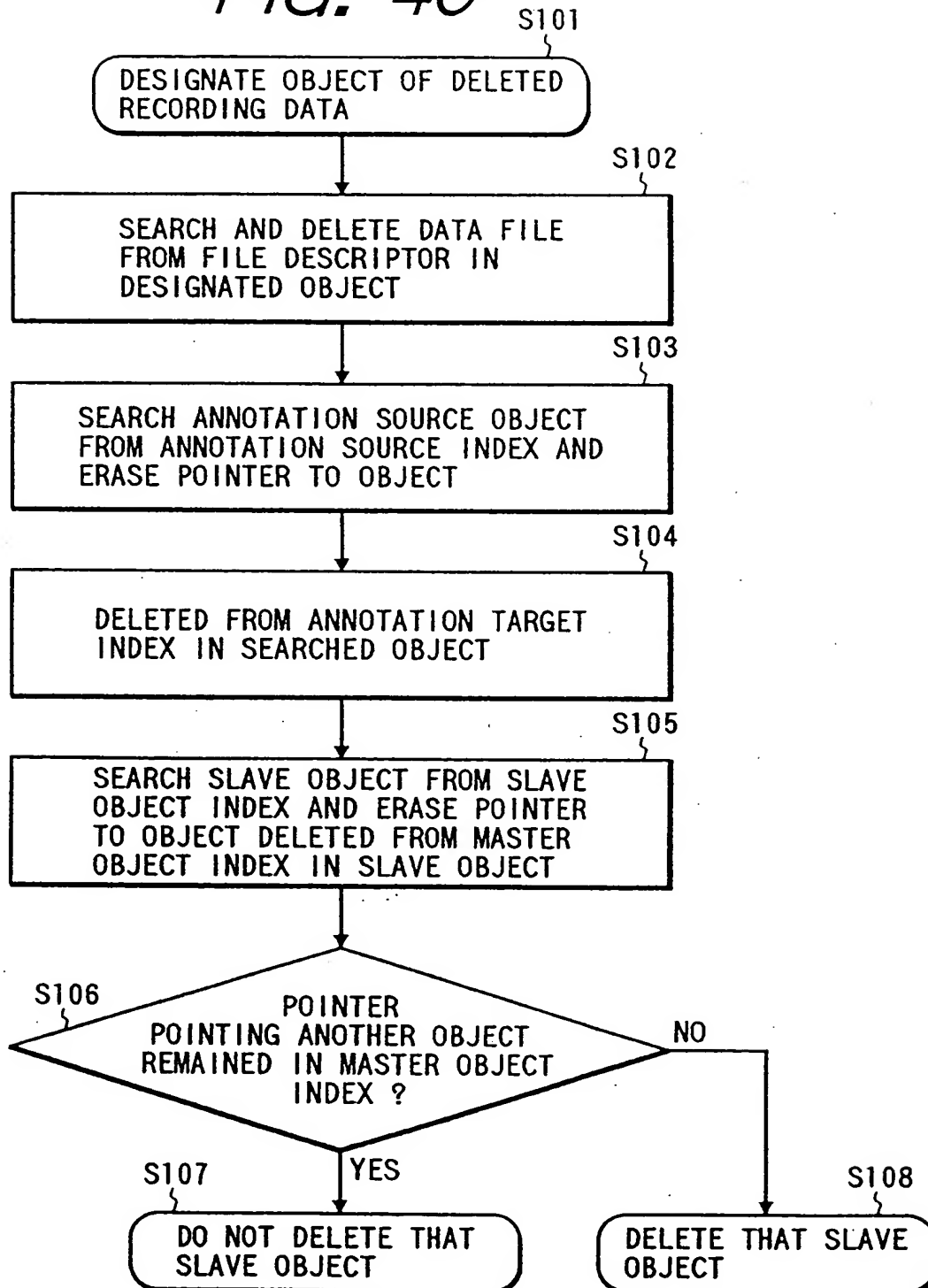
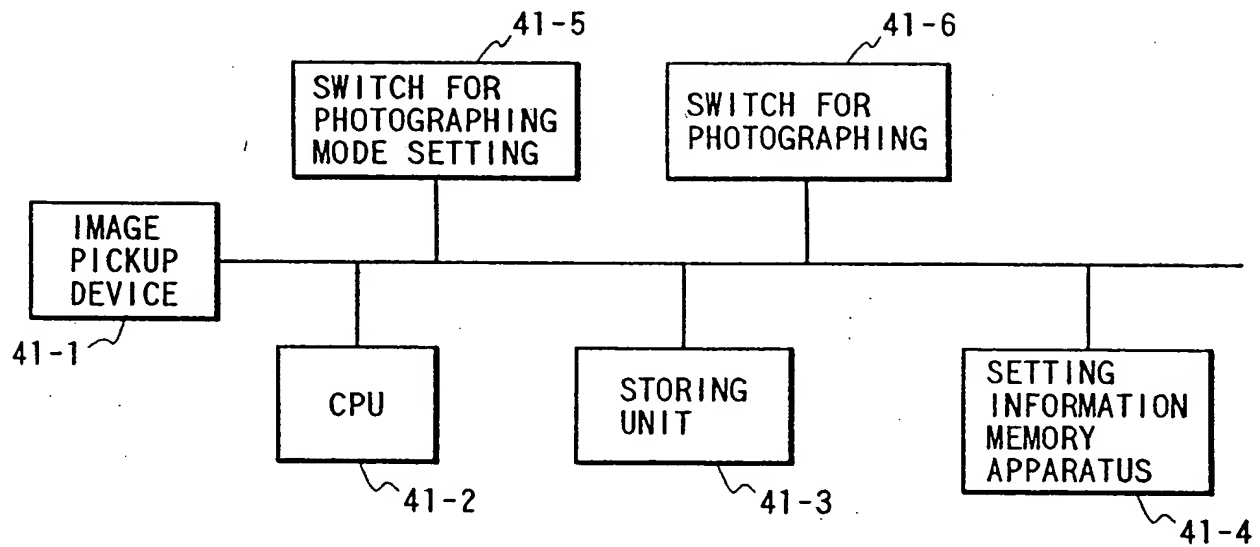


FIG. 40



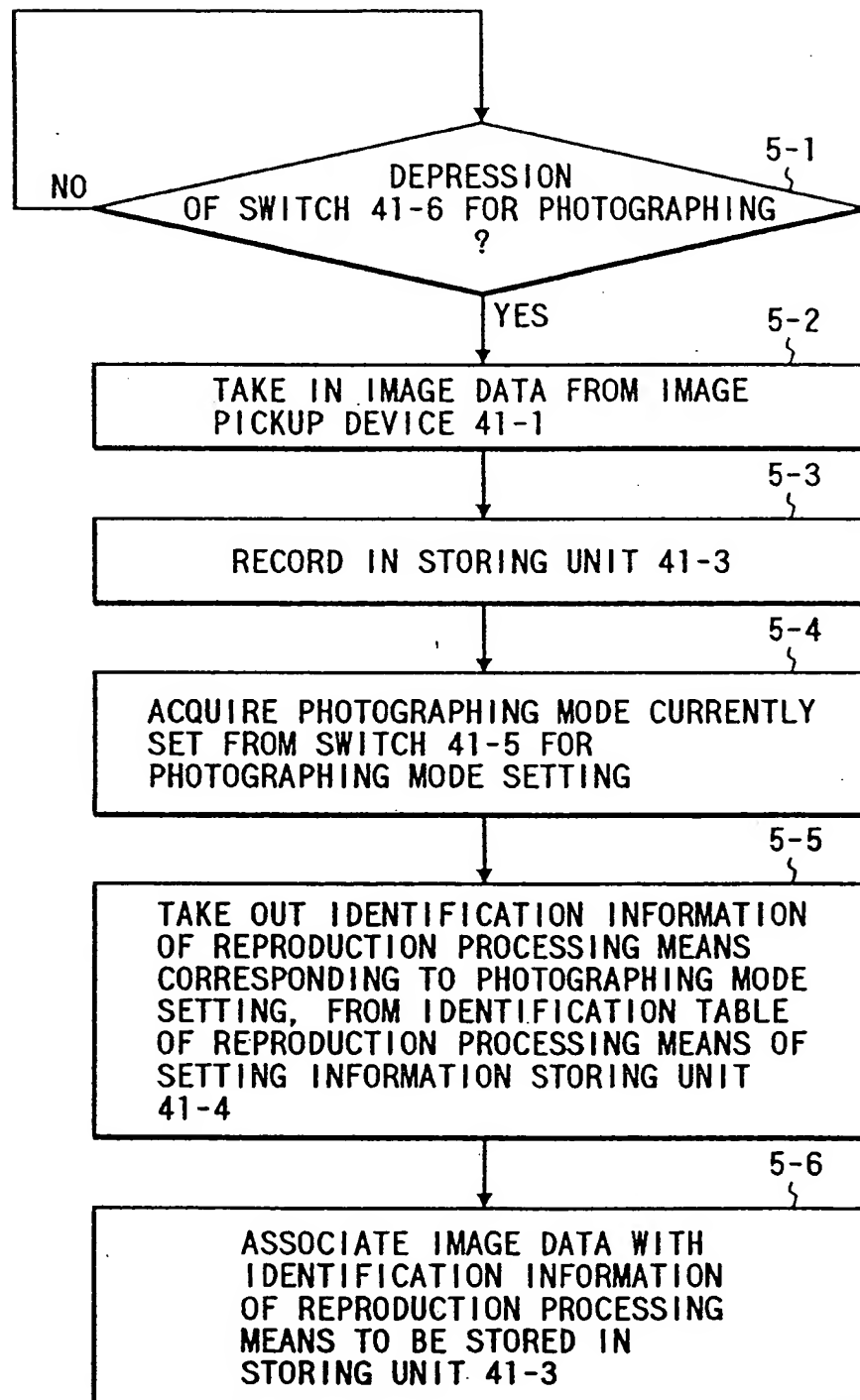
*FIG. 41**FIG. 42*

PHOTOGRAPHING MOVE	APPLICATION SOFTWARE USER UPON REPRODUCTION
MODE 1	(NONE)
MODE 2	SAISEI2. EXE
MODE 3	SAISEI3. EXE
.	.
.	.
.	.

 IDENTIFICATION TABLE OF  
 REPRODUCTION PROCESSING MEANS



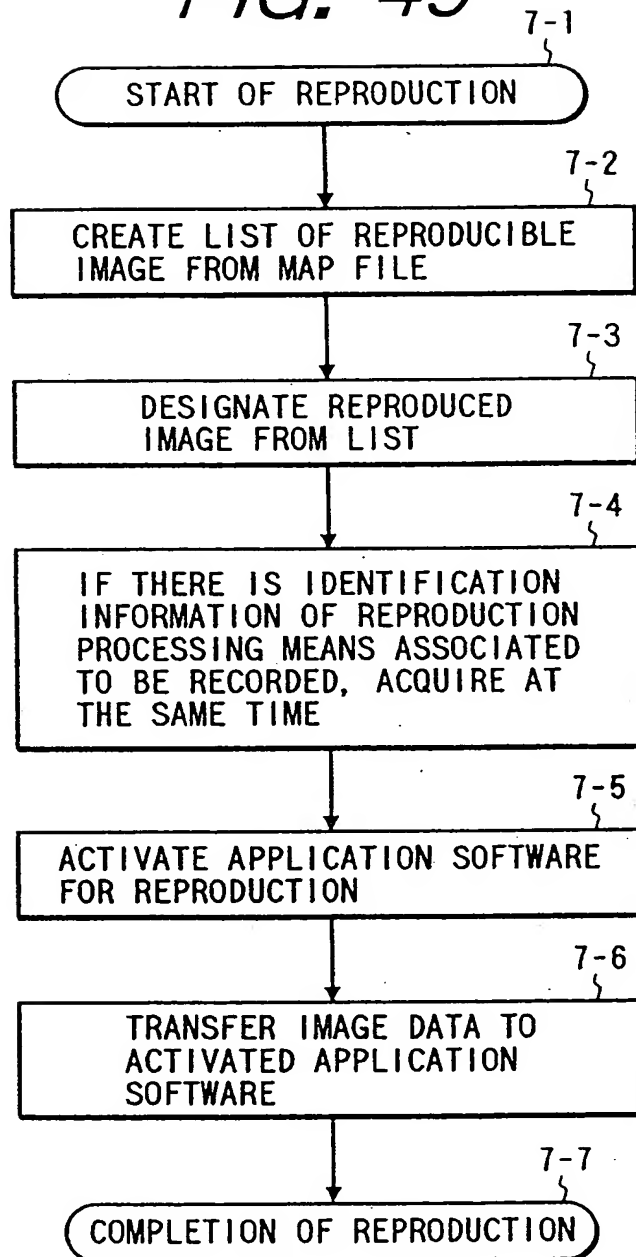
FIG. 43



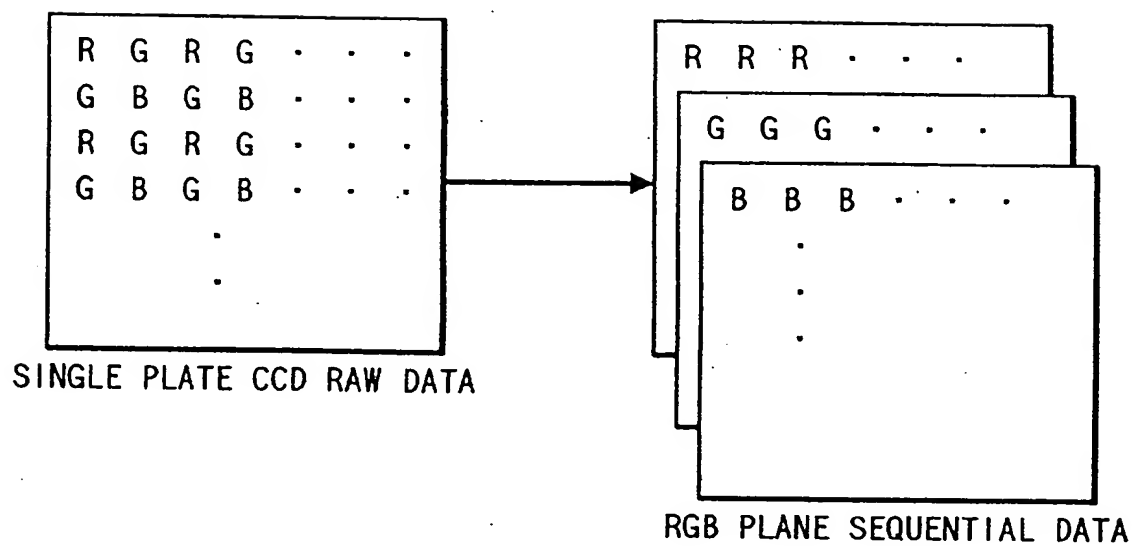
*FIG. 44*

• • •
APPLICATION FILE NAME FOR REPRODUCTION
IMAGE DATA 1
• •
APPLICATION FILE NAME FOR REPRODUCTION
IMAGE DATA 2
• • •

DATA ON MAP FILE

*FIG. 45*

*FIG. 46*



*FIG. 47*

